

# Lensing by (the most) massive structures in the universe

---

- today: basics of lensing
- tomorrow: how can we investigate the matter content of galaxy clusters using lensing (strong and weak)
- Wednesday: cosmology with galaxy clusters

# Lecture 1: a concise introduction to gravitational lensing

---

Massimo Meneghetti

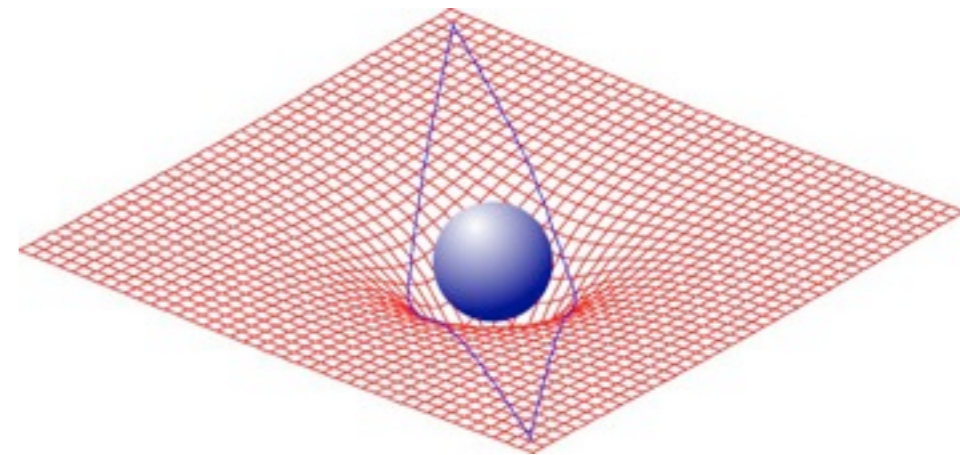
INAF - Osservatorio Astronomico di Bologna

Dipartimento di Astronomia - Università di Bologna

# Gravitational lensing

---

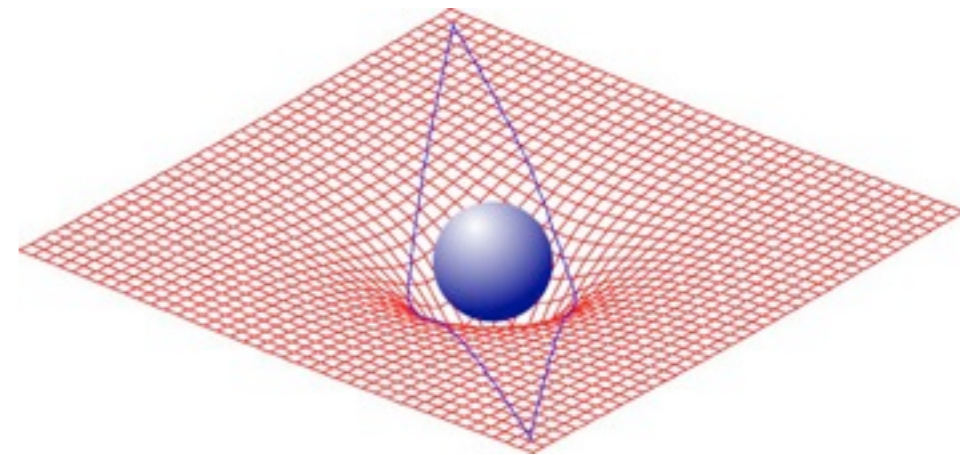
- General relativity (GR): explains gravity in terms of assemblies of mass and energy curving the space-time
- photons feel gravity similarly to massive particles
- how can we formalize this?



# Gravitational lensing

---

- General relativity (GR): explains gravity in terms of assemblies of mass and energy curving the space-time
- photons feel gravity similarly to massive particles
- how can we formalize this?

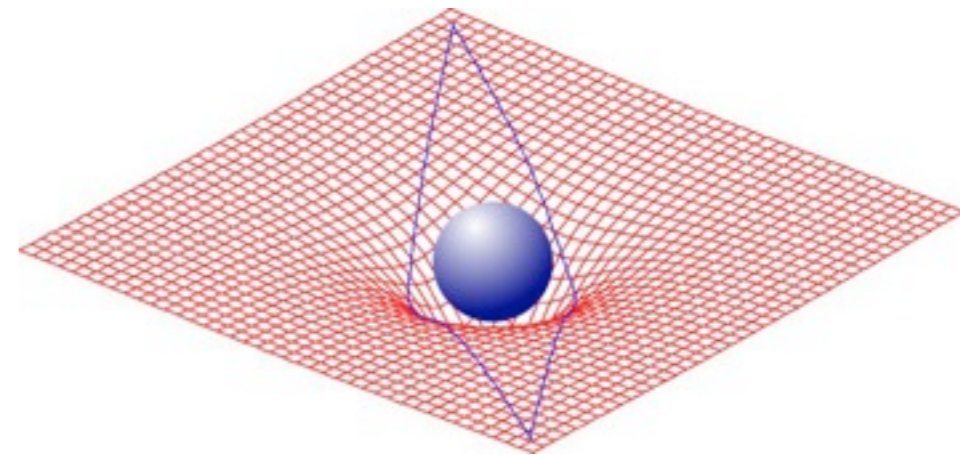


$$ds^2 = \eta_{\mu\nu} dx^\mu dx^\nu = (dx^0)^2 - (d\vec{x})^2 = c^2 dt^2 - (d\vec{x})^2$$

# Gravitational lensing

---

- General relativity (GR): explains gravity in terms of assemblies of mass and energy curving the space-time
- photons feel gravity similarly to massive particles
- how can we formalize this?



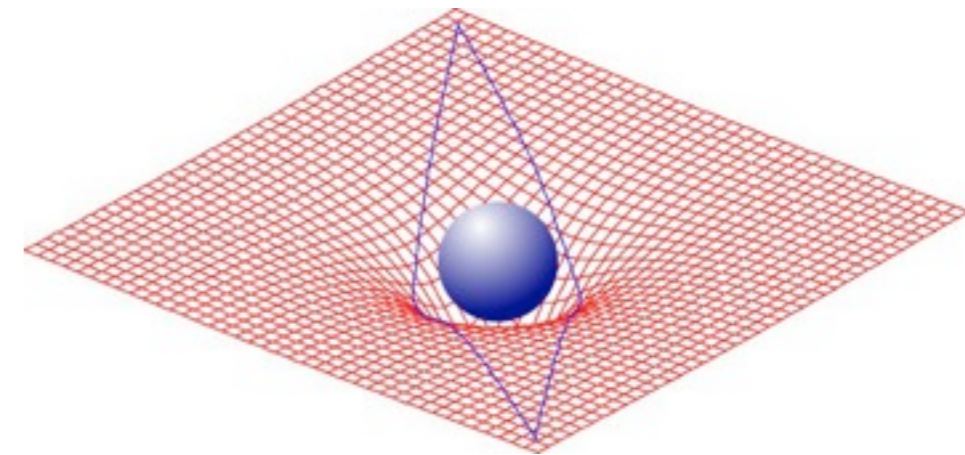
$$ds^2 = \eta_{\mu\nu} dx^\mu dx^\nu = (dx^0)^2 - (d\vec{x})^2 = c^2 dt^2 - (d\vec{x})^2$$

$$\eta_{\mu\nu} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$$

# Gravitational lensing

---

- General relativity (GR): explains gravity in terms of assemblies of mass and energy curving the space-time
- photons feel gravity similarly to massive particles
- how can we formalize this?



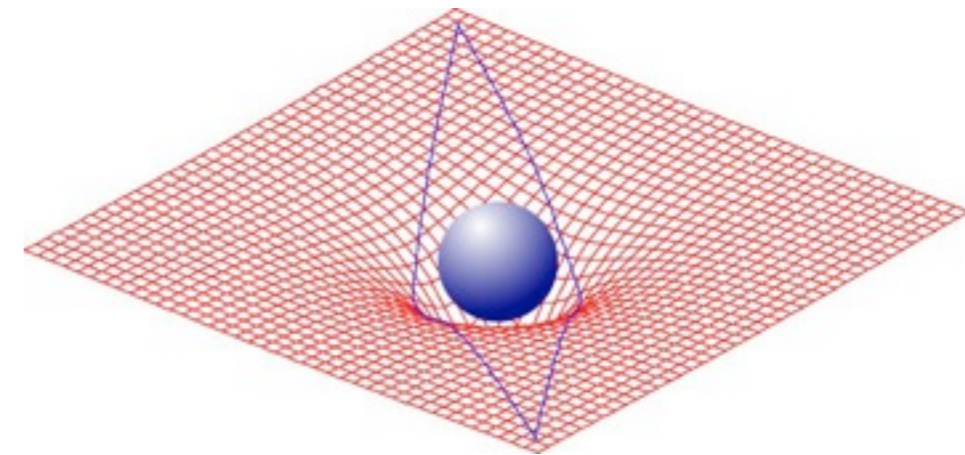
$$ds^2 = \eta_{\mu\nu} dx^\mu dx^\nu = (dx^0)^2 - (d\vec{x})^2 = c^2 dt^2 - (d\vec{x})^2$$

$$\eta_{\mu\nu} \rightarrow g_{\mu\nu} = \begin{pmatrix} 1 + \frac{2\Phi}{c^2} & 0 & 0 & 0 \\ 0 & -(1 - \frac{2\Phi}{c^2}) & 0 & 0 \\ 0 & 0 & -(1 - \frac{2\Phi}{c^2}) & 0 \\ 0 & 0 & 0 & -(1 - \frac{2\Phi}{c^2}) \end{pmatrix}$$

# Gravitational lensing

---

- General relativity (GR): explains gravity in terms of assemblies of mass and energy curving the space-time
- photons feel gravity similarly to massive particles
- how can we formalize this?



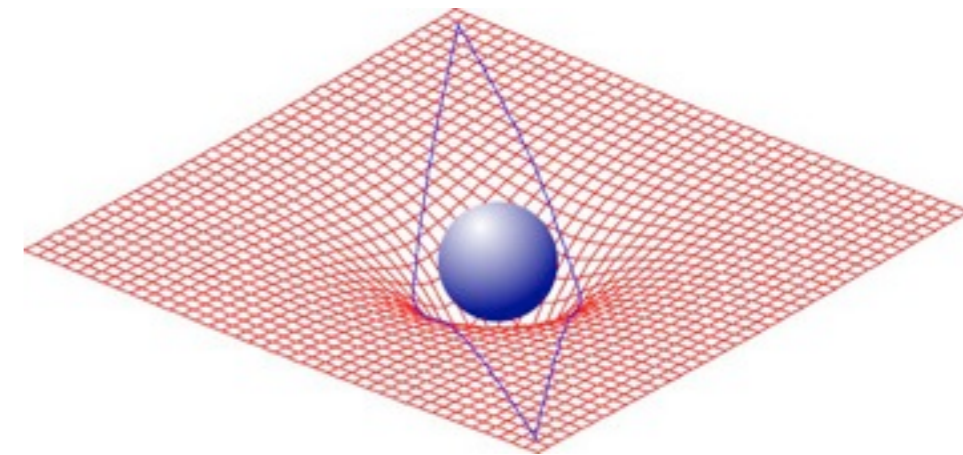
$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu = \left(1 + \frac{2\Phi}{c^2}\right) c^2 dt^2 - \left(1 - \frac{2\Phi}{c^2}\right) (d\vec{x})^2$$

$$\eta_{\mu\nu} \rightarrow g_{\mu\nu} = \begin{pmatrix} 1 + \frac{2\Phi}{c^2} & 0 & 0 & 0 \\ 0 & -(1 - \frac{2\Phi}{c^2}) & 0 & 0 \\ 0 & 0 & -(1 - \frac{2\Phi}{c^2}) & 0 \\ 0 & 0 & 0 & -(1 - \frac{2\Phi}{c^2}) \end{pmatrix}$$

# Gravitational lensing

---

- General relativity (GR): explains gravity in terms of assemblies of mass and energy curving the space-time
- photons feel gravity similarly to massive particles
- how can we formalize this?



$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu = \left(1 + \frac{2\Phi}{c^2}\right) c^2 dt^2 - \left(1 - \frac{2\Phi}{c^2}\right) (d\vec{x})^2$$

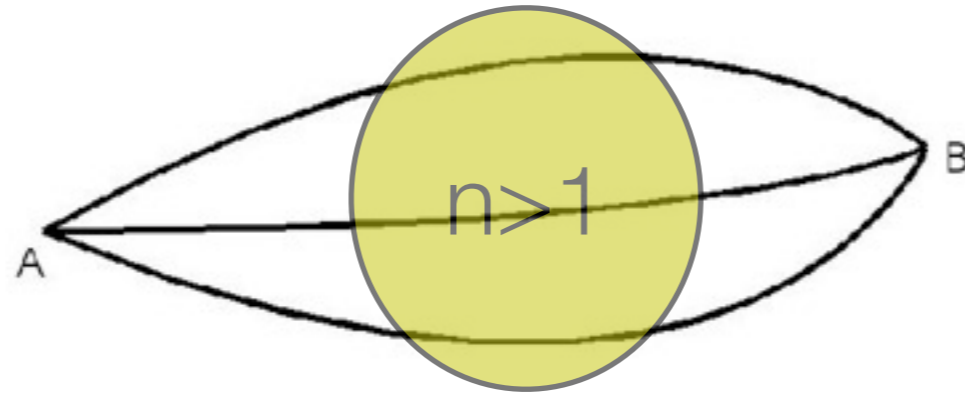
$$\left(1 + \frac{2\Phi}{c^2}\right) c^2 dt^2 = \left(1 - \frac{2\Phi}{c^2}\right) (d\vec{x})^2$$

$$c' = \frac{|d\vec{x}|}{dt} = c \sqrt{\frac{1 + \frac{2\Phi}{c^2}}{1 - \frac{2\Phi}{c^2}}} \approx c \left(1 + \frac{2\Phi}{c^2}\right) \quad n = c/c' = \frac{1}{1 + \frac{2\Phi}{c^2}} \approx 1 - \frac{2\Phi}{c^2}$$



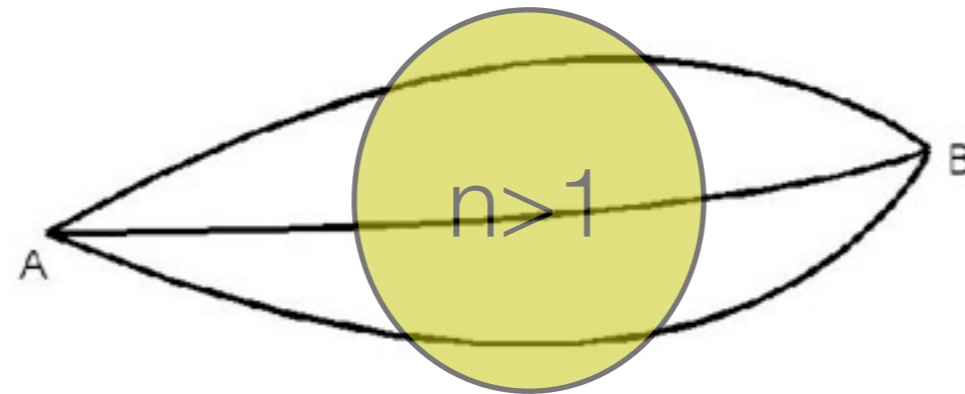
# Fermat principle

---

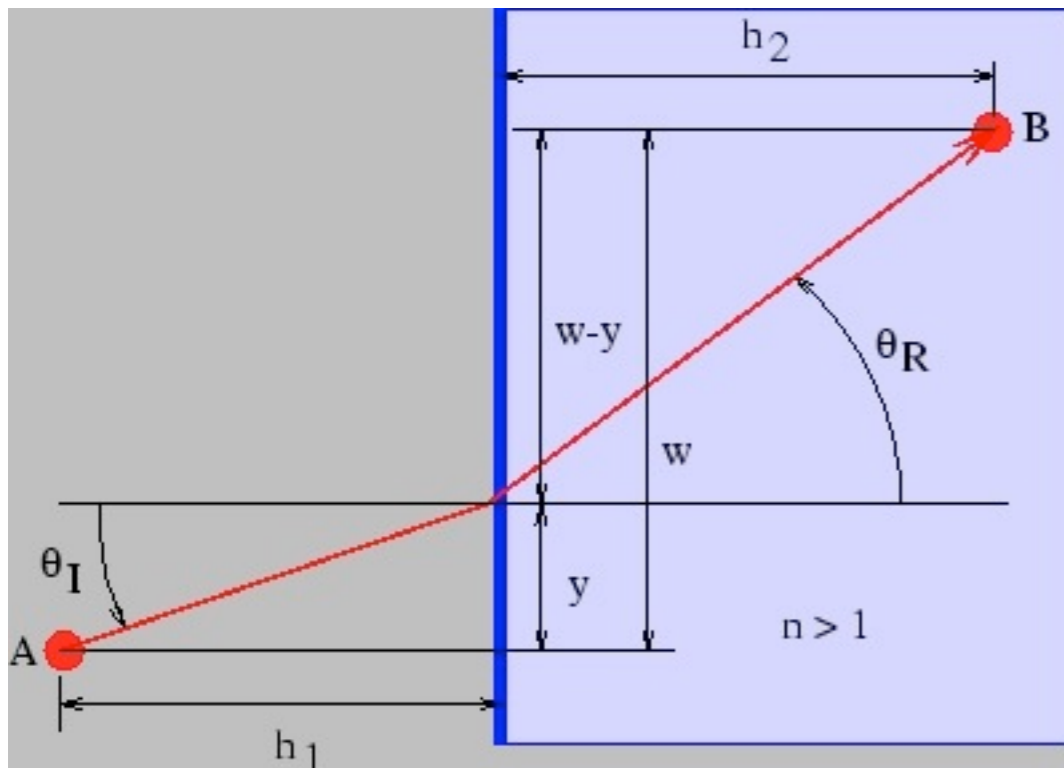


# Fermat principle

---

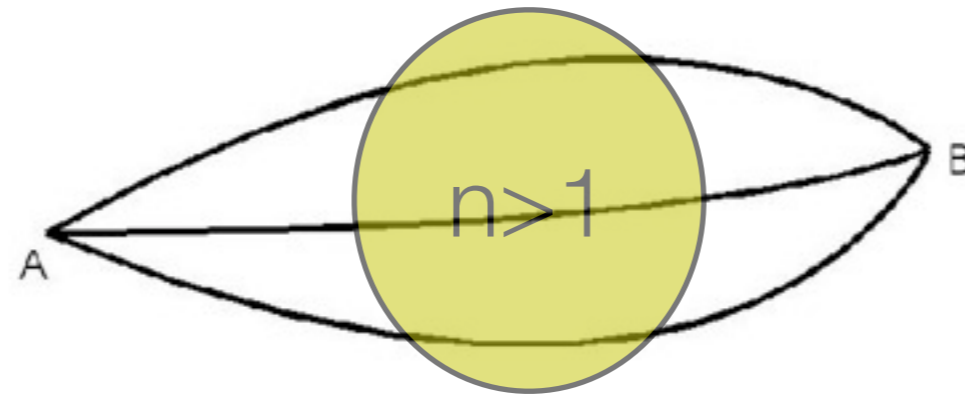


Classical optics: Snell law



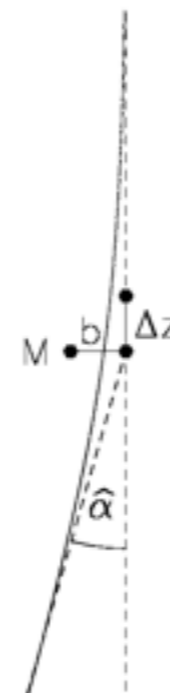
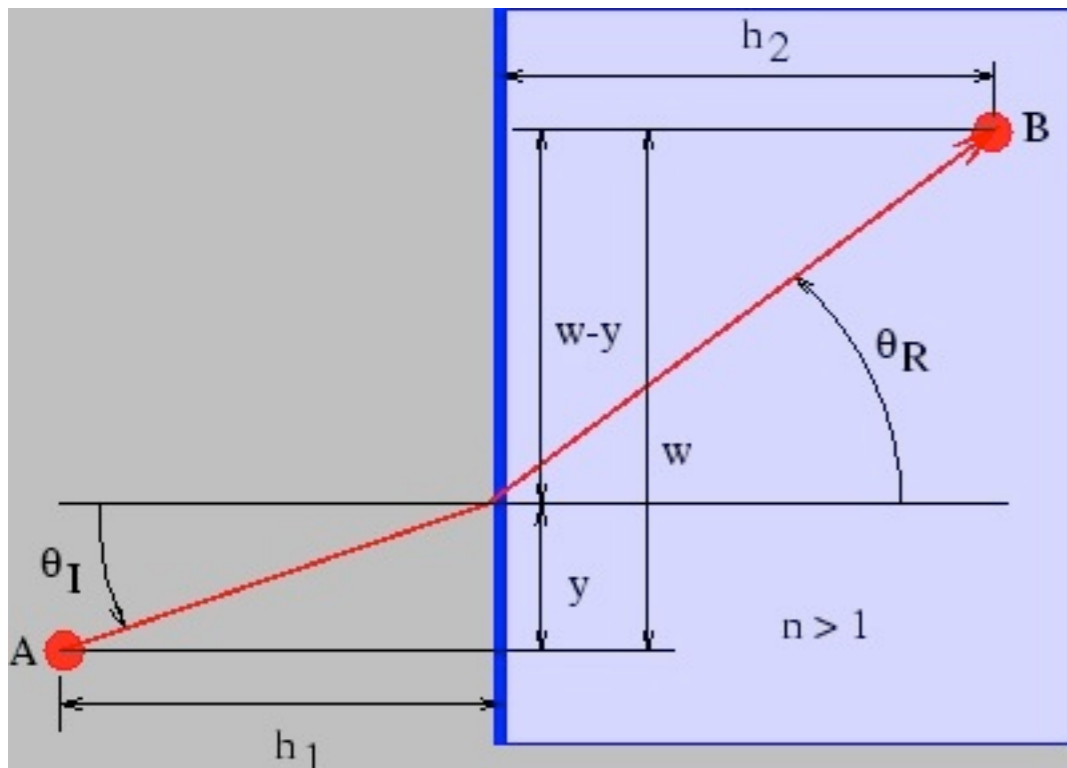
$$\sin \theta_I = n \sin \theta_R$$

# Fermat principle



Classical optics: Snell law

General relativity: deflection angle



$$\vec{\alpha} = - \int \vec{\nabla}_{\perp} n dl = \frac{2}{c^2} \int \vec{\nabla}_{\perp} \Phi dl$$

$$\hat{\alpha}(b) = \frac{2}{c^2} \int_{-\infty}^{+\infty} \vec{\nabla}_{\perp} \phi dz$$

$$\sin \theta_I = n \sin \theta_R$$

# Deflection angle for a point mass

---

$$\Phi = -\frac{GM}{r} \quad r = \sqrt{x^2 + y^2 + z^2} = \sqrt{b^2 + z^2} \quad b = \sqrt{x^2 + y^2}$$

$$\vec{\nabla}_{\perp} \Phi = \begin{pmatrix} \partial_x \Phi \\ \partial_y \Phi \end{pmatrix} = \frac{GM}{r^3} \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\begin{aligned} \hat{\vec{\alpha}}(b) &= \frac{2GM}{c^2} \begin{pmatrix} x \\ y \end{pmatrix} \int_{-\infty}^{+\infty} \frac{dz}{(b^2 + z^2)^{3/2}} \\ &= \frac{4GM}{c^2} \begin{pmatrix} x \\ y \end{pmatrix} \left[ \frac{z}{b^2(b^2 + z^2)^{1/2}} \right]_0^{\infty} = \frac{4GM}{c^2 b} \begin{pmatrix} \cos \phi \\ \sin \phi \end{pmatrix} \end{aligned}$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = b \begin{pmatrix} \cos \phi \\ \sin \phi \end{pmatrix}$$

# Deflection angle for the general lens

---

For an ensemble of point masses: 
$$\hat{\vec{\alpha}}(\vec{\xi}) = \sum_i \hat{\alpha}_i (\vec{\xi} - \vec{\xi}_i) = \frac{4G}{c^2} \sum_i M_i \frac{\vec{\xi} - \vec{\xi}_i}{|\vec{\xi} - \vec{\xi}_i|^2}$$

For a more general three-dimensional distribution of matter, using the *thin screen approximation*:

$$\Sigma(\vec{\xi}) = \int \rho(\vec{\xi}, z) dz$$

$$\vec{\alpha}(\vec{\xi}) = \frac{4G}{c^2} \int \frac{(\vec{\xi} - \vec{\xi}') \Sigma(\vec{\xi}')}{|\vec{\xi} - \vec{\xi}'|^2} d^2 \xi'$$

# Lensing potential

---

$$\hat{\Psi}(\vec{\theta}) = \frac{D_{LS}}{D_L D_S} \frac{2}{c^2} \int \Phi(D_L \vec{\theta}, z) dz$$

$$\begin{aligned}\vec{\nabla}_{\theta} \hat{\psi} &= D_L \vec{\nabla}_{\xi} \hat{\psi} \\ &= \frac{2}{c^2} \frac{D_{LS}}{D_S} \int \vec{\nabla}_{\perp} \Phi dz \\ &= \vec{\alpha}\end{aligned}$$

$$\vec{\alpha} = \vec{\nabla}_{\theta} \hat{\psi}$$

$$\Delta \Phi = 4\pi G \rho$$

$$\Sigma(\vec{\theta}) = \frac{1}{4\pi G} \int_{-\infty}^{+\infty} \Delta \Phi dz$$

$$\Sigma_{\text{cr}} = \frac{c^2}{4\pi G} \frac{D_S}{D_L D_{LS}}$$

$$\kappa(\vec{\theta}) = \frac{1}{c^2} \frac{D_L D_{LS}}{D_S} \int_{-\infty}^{+\infty} \Delta \Phi dz$$

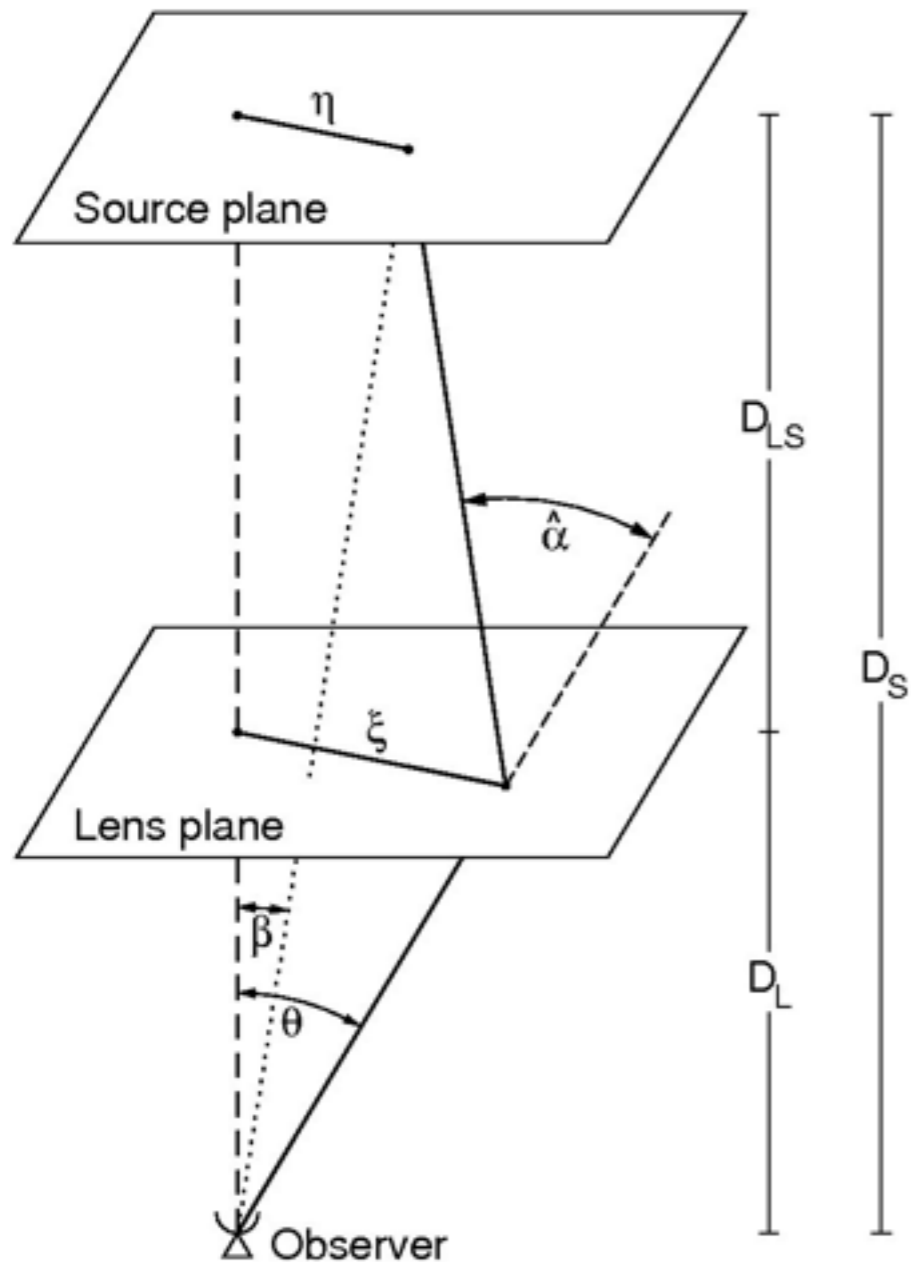
$$\kappa(\theta) = \frac{1}{2} \Delta_{\theta} \hat{\Psi}$$

# Some examples

---

Lens Model	$\psi(\theta)$	$\alpha(\theta)$
Point mass	$\frac{D_{ds}}{D_s} \frac{4GM}{D_d c^2} \ln  \theta $	$\frac{D_{ds}}{D_s} \frac{4GM}{c^2 D_d  \theta }$
Singular isothermal sphere	$\frac{D_{ds}}{D_s} \frac{4\pi\sigma^2}{c^2}  \theta $	$\frac{D_{ds}}{D_s} \frac{4\pi\sigma^2}{c^2}$
Softened isothermal sphere	$\frac{D_{ds}}{D_s} \frac{4\pi\sigma^2}{c^2} (\theta_c^2 + \theta^2)^{1/2}$	$\frac{D_{ds}}{D_s} \frac{4\pi\sigma^2}{c^2} \frac{\theta}{(\theta_c^2 + \theta^2)^{1/2}}$
Constant density sheet	$\frac{\kappa}{2} \theta^2$	$\kappa  \theta $

# Lens equation



The lens equation links the true and the apparent positions of the source when it is lensed by a matter distribution.

$$\vec{\beta} = \vec{\theta} - \vec{\alpha}(\vec{\theta})$$



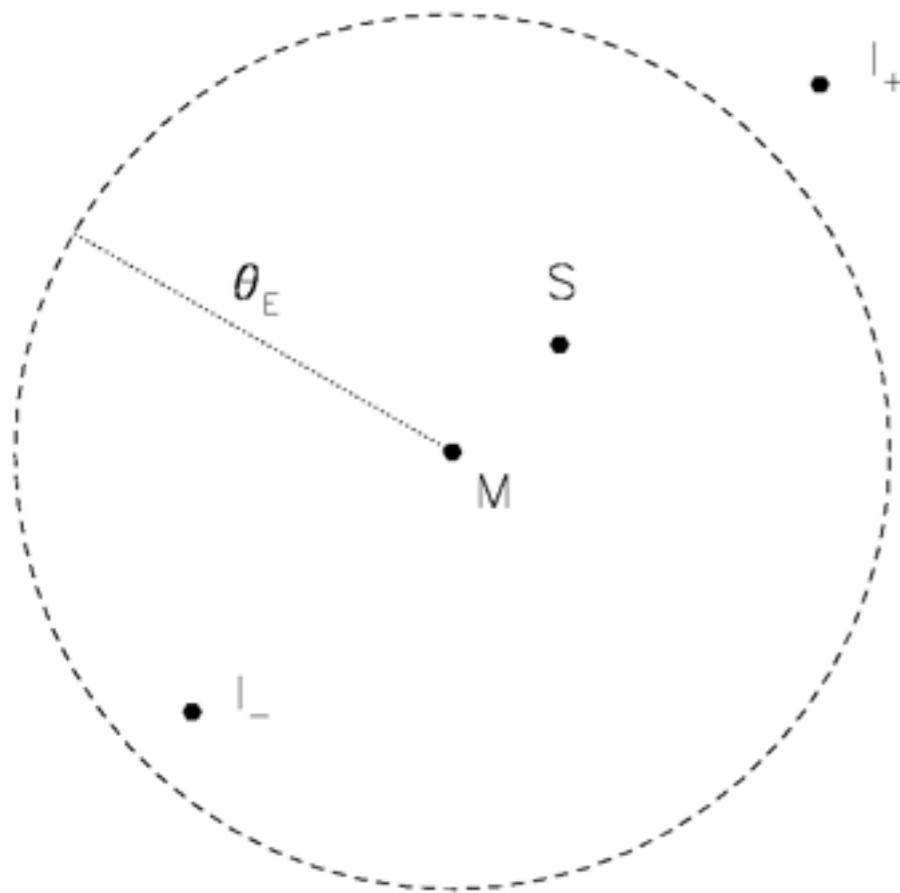
# Point mass

---

$$\Psi(\theta) = \frac{D_{LS}}{D_S} \frac{4GM}{D_L c^2} \ln |\theta|$$

$$\theta_E \equiv \sqrt{\frac{4GM}{c^2} \frac{D_{LS}}{D_L D_S}}$$

$$\beta = \theta - \frac{\theta_E^2}{\theta}$$



multiple images and magnification!

$$\theta_{\pm} = \frac{1}{2} \left( \beta \pm \sqrt{\beta^2 + 4\theta_E^2} \right)$$

# More complicated lenses: time delay

Let's go back a few slides and consider again the concept of effective refraction index:

$$n = c/c' = \frac{1}{1 + \frac{2\Phi}{c^2}} \approx 1 - \frac{2\Phi}{c^2}$$

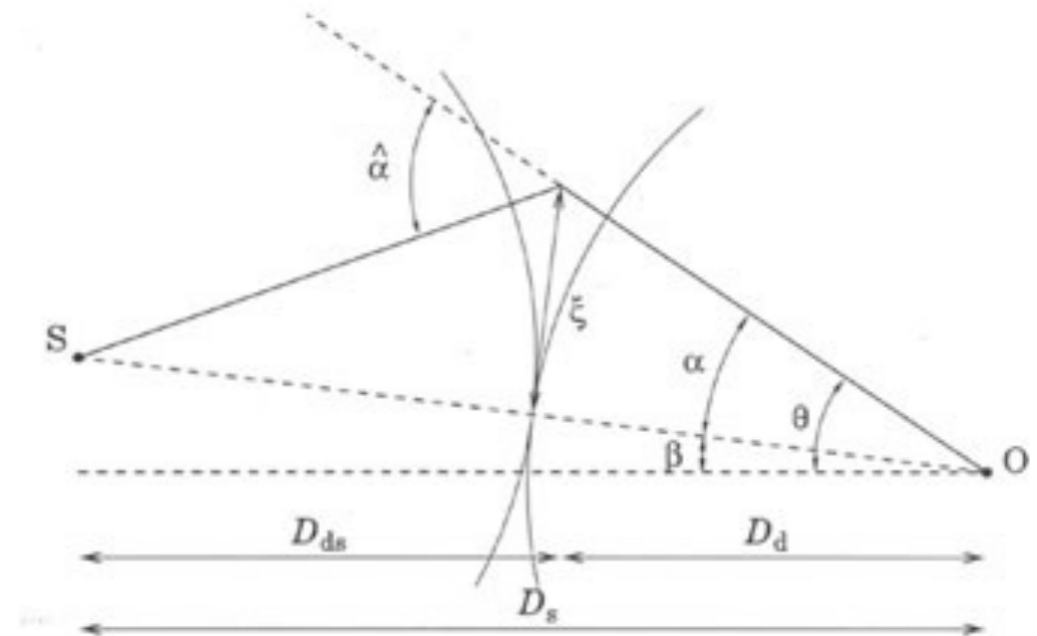
This concept implies that, when photons travel along a ray, they will appear to travel slower than in vacuum and will take an extra-time to pass by a massive object:

$$\Delta t_{grav} = -\frac{2}{c^3} \int \Phi dz$$

In a cosmological context:

$$\begin{aligned} \Delta t_{grav} &= -\frac{2}{c^3} (1 + z_d) \int \Phi dz \\ &\propto (1 + z_d) \Psi \end{aligned}$$

(Shapiro delay)



An additional contribution to the time delay comes from the extra geometrical path followed by light when it gets deflected towards the observer:

$$\Delta s = \xi \frac{\hat{\alpha}}{2}$$

Again, putting this in a cosmological context:

$$\begin{aligned} \Delta t_{geom} &= (1 + z_d) \frac{D_d D_{ds}}{2D_s c} \hat{\alpha}^2 \\ &\propto (1 + z_d) (\vec{\theta} - \vec{\beta})^2 \end{aligned}$$

# More complicated lenses: time delays

---

$$(\vec{\theta} - \vec{\beta}) - \vec{\nabla}_{\theta} \psi = 0 \quad \vec{\nabla}_{\theta} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi \right] = 0$$

# More complicated lenses: time delays

---

$$(\vec{\theta} - \vec{\beta}) - \vec{\nabla}_{\theta} \psi = 0 \quad \vec{\nabla}_{\theta} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi \right] = 0$$

$$\begin{aligned} t(\vec{\theta}) &= \frac{(1 + z_L) D_L D_S}{c D_{LS}} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi(\vec{\theta}) \right] \\ &= t_{geom} + t_{grav} \end{aligned}$$

# More complicated lenses: time delays

---

$$(\vec{\theta} - \vec{\beta}) - \vec{\nabla}_{\theta} \psi = 0 \quad \vec{\nabla}_{\theta} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi \right] = 0$$

$$t(\vec{\theta}) = \frac{(1 + z_L) D_L D_S}{c D_{LS}} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi(\vec{\theta}) \right]$$
$$= t_{geom} + t_{grav}$$

The solutions of the lens equation correspond to the stationary points of the time delay function (maxima, minima, saddle points)

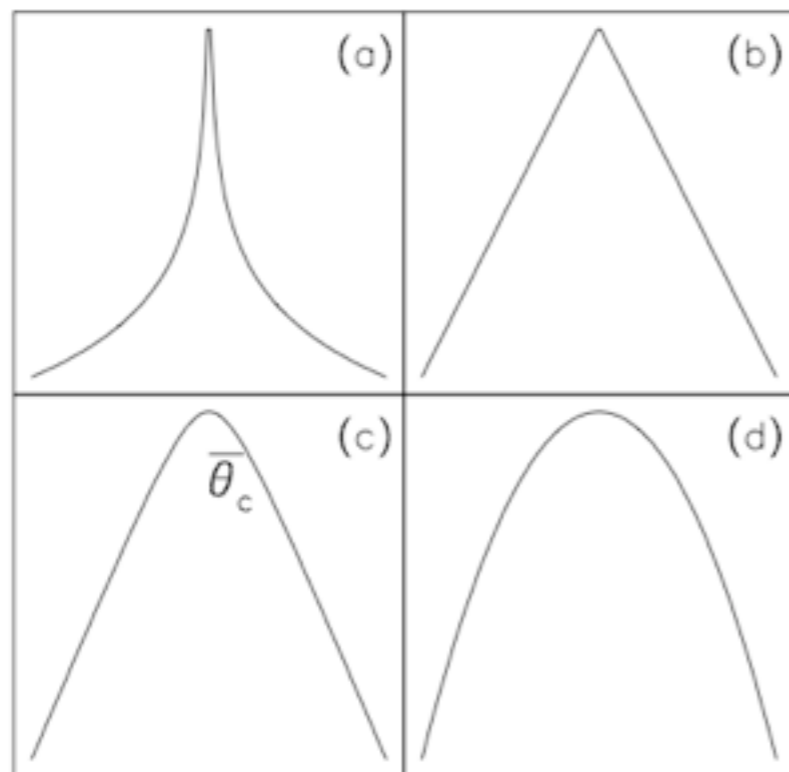
# More complicated lenses: time delays

$$(\vec{\theta} - \vec{\beta}) - \vec{\nabla}_{\theta} \psi = 0 \quad \vec{\nabla}_{\theta} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi \right] = 0$$

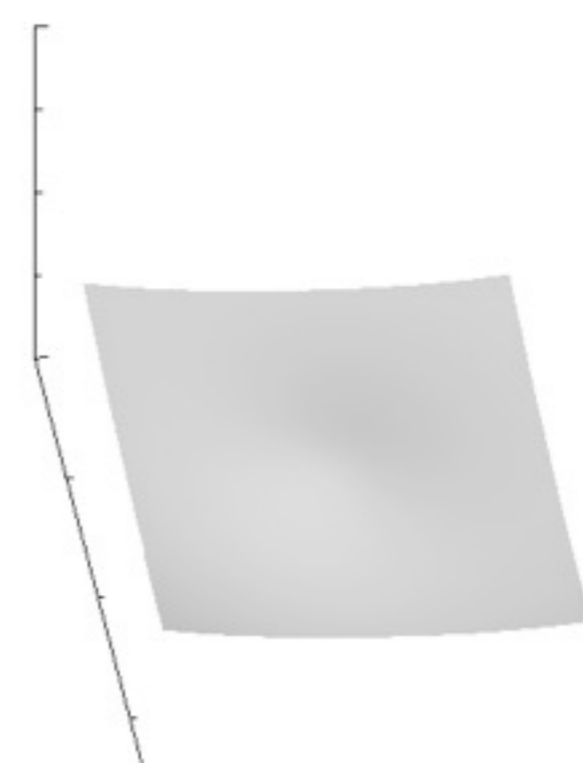
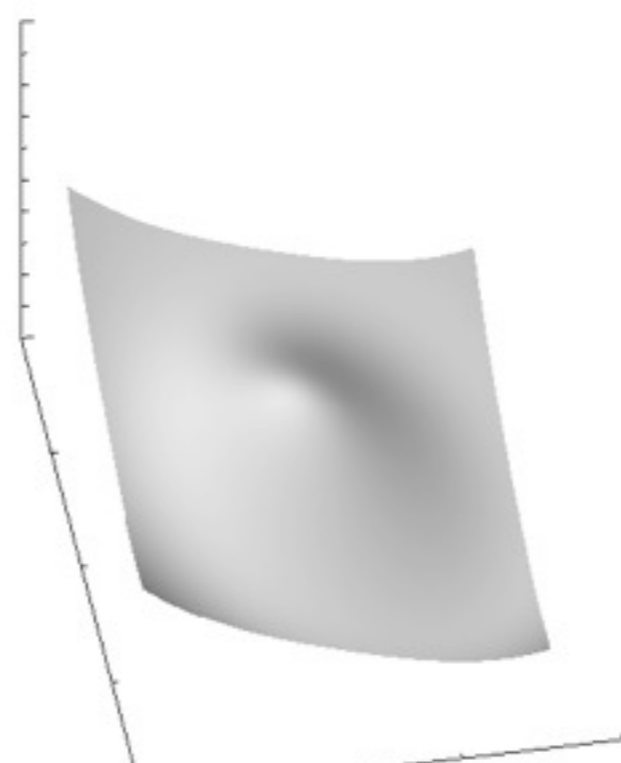
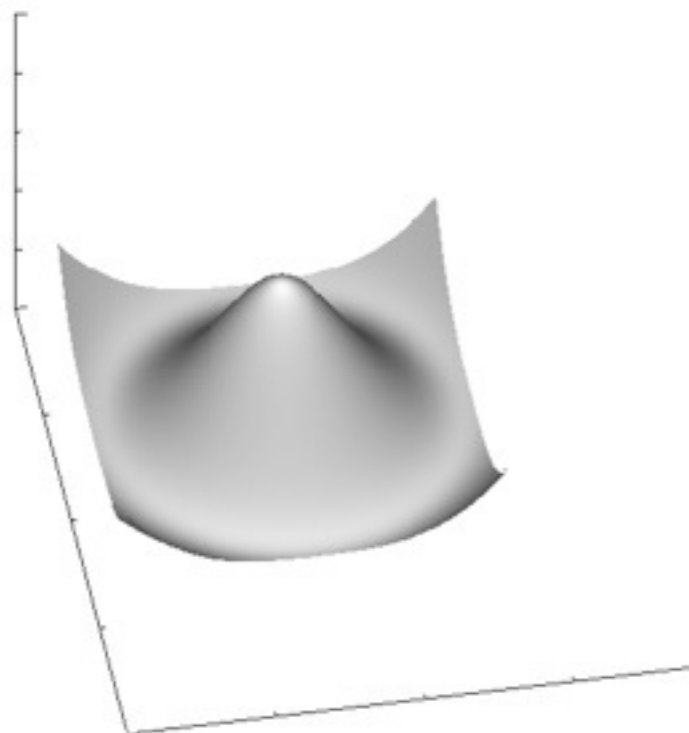
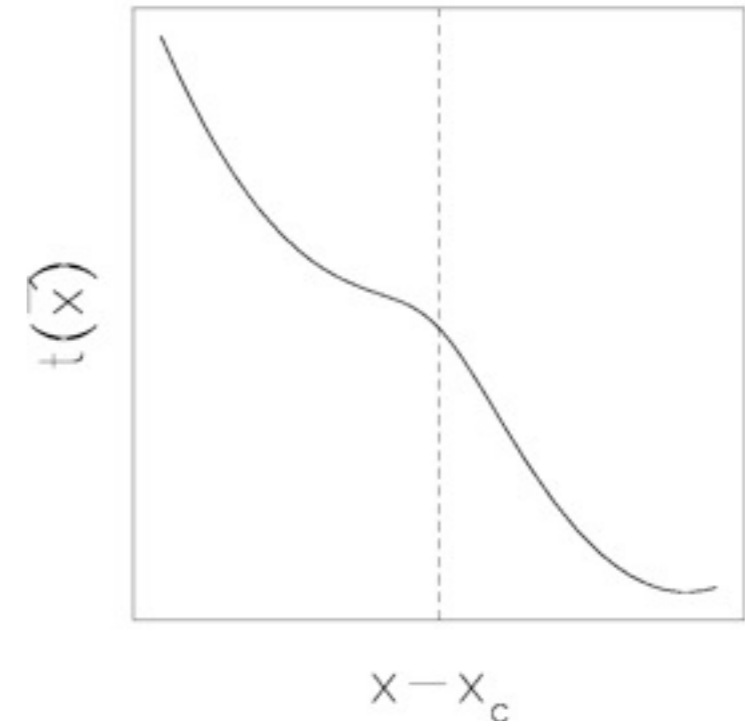
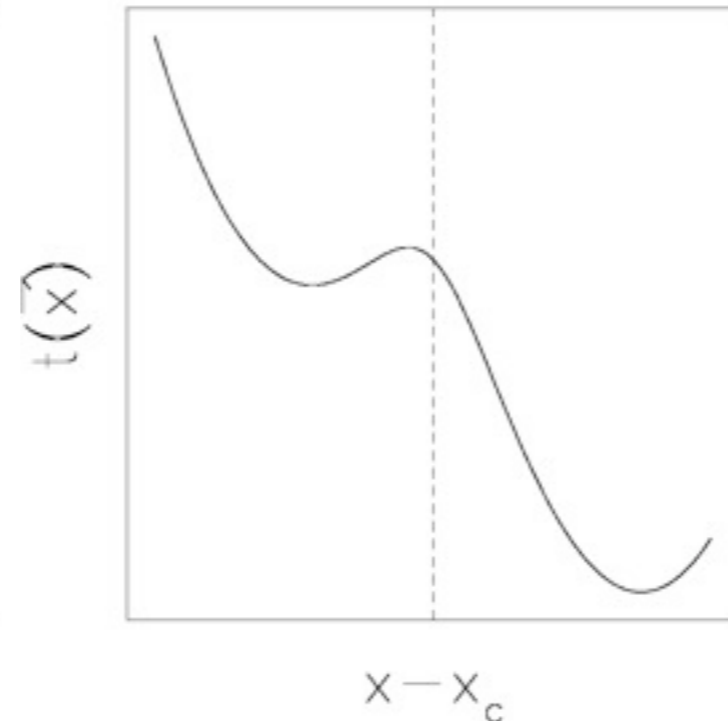
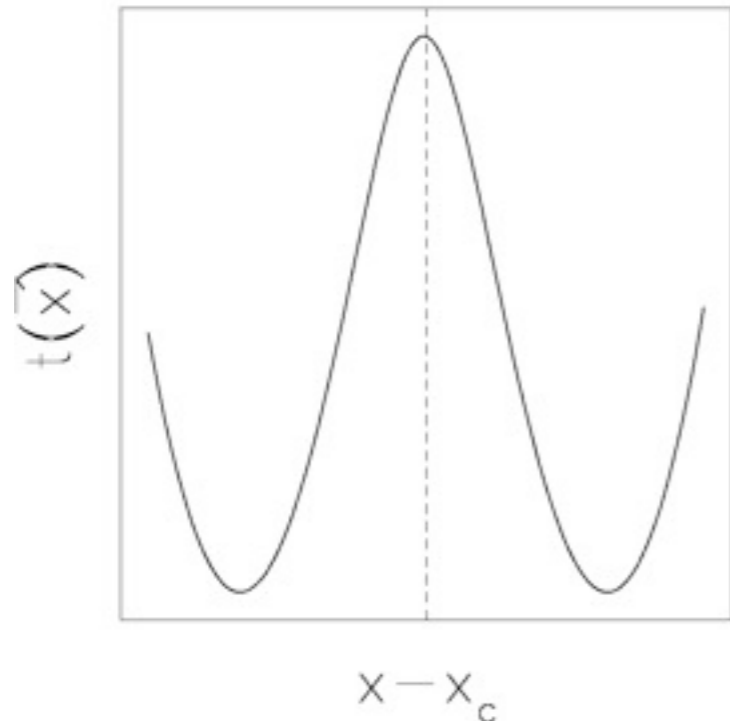
$$t(\vec{\theta}) = \frac{(1 + z_L) D_L D_S}{c D_{LS}} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi(\vec{\theta}) \right]$$

$$= t_{geom} + t_{grav}$$

The solutions of the lens equation correspond to the stationary points of the time delay function (maxima, minima, saddle points)

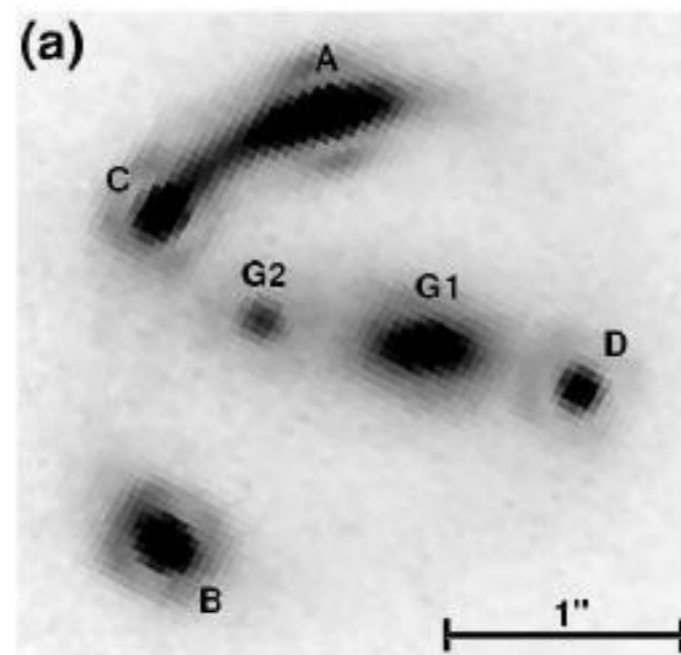


# Time delay surfaces



# B1608+656

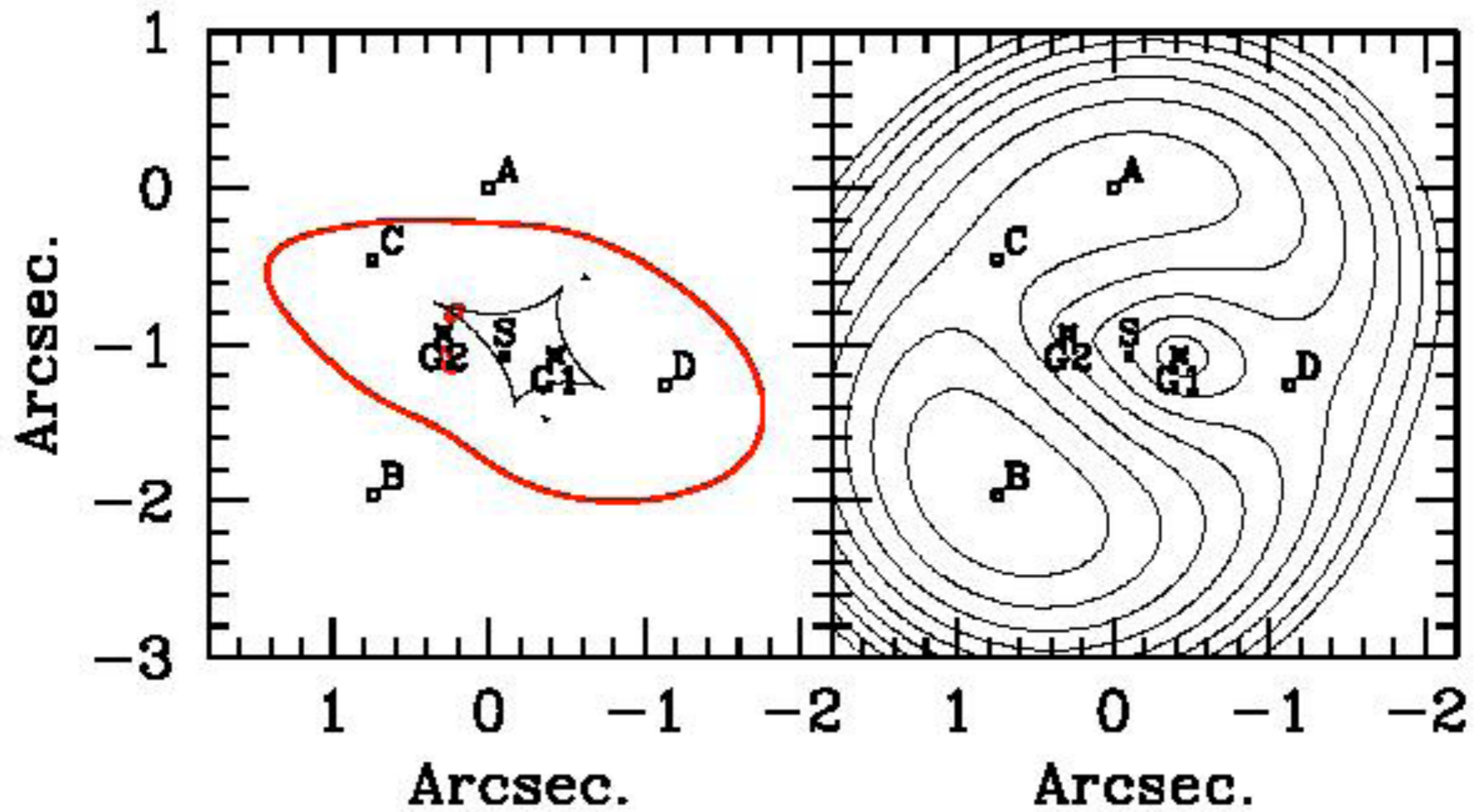
---



Koopmans et al. 2003



# B1608+656



Koopmans et al. 2003

# Lens mapping and distortions

---

Consider the limit of small deflections: in this case the lens equation can be written as:

$$\vec{\beta} = \vec{\theta} - \vec{\alpha}(\vec{\theta})$$

$$\vec{\beta} = \frac{\partial \vec{\beta}}{\partial \vec{\theta}} \vec{\theta} = A \vec{\theta}$$

$$A \equiv \frac{\partial \vec{\beta}}{\partial \vec{\theta}} = \left( \delta_{ij} - \frac{\partial \alpha_i(\vec{\theta})}{\partial \theta_j} \right) = \left( \delta_{ij} - \frac{\partial^2 \psi(\vec{\theta})}{\partial \theta_i \partial \theta_j} \right)$$

# Lens mapping and distortions

$$\frac{\partial^2 \psi}{\partial \theta_i \partial \theta_j} \equiv \psi_{ij}$$

convergence

$$\kappa = \frac{1}{2} (\psi_{11} + \psi_{22})$$

Shear

$$\gamma_1(\vec{\theta}) = \frac{1}{2} (\psi_{11} - \psi_{22}) \equiv \gamma(\vec{\theta}) \cos [2\phi(\vec{\theta})] ,$$

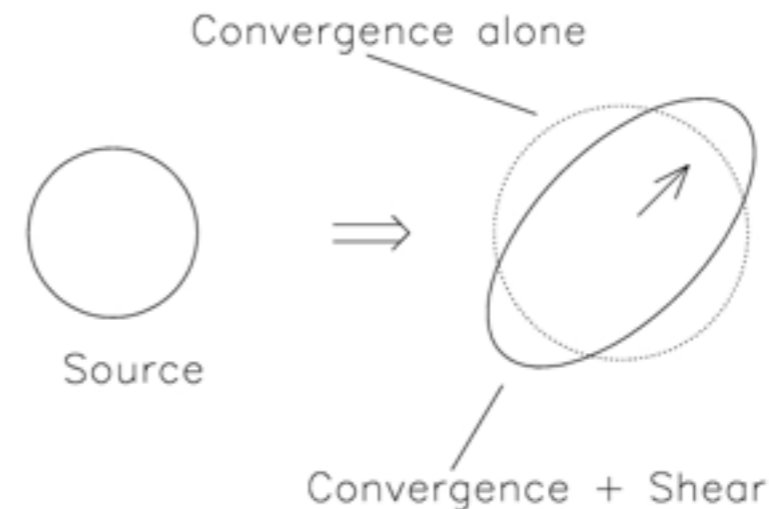
$$\gamma_2(\vec{\theta}) = \psi_{12} = \psi_{21} \equiv \gamma(\vec{\theta}) \sin [2\phi(\vec{\theta})] .$$

$$\begin{aligned} \mathcal{A} &= \begin{pmatrix} 1 - \kappa - \gamma_1 & -\gamma_2 \\ -\gamma_2 & 1 - \kappa + \gamma_1 \end{pmatrix} \\ &= (1 - \kappa) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} - \gamma \begin{pmatrix} \cos 2\phi & \sin 2\phi \\ \sin 2\phi & -\cos 2\phi \end{pmatrix} \end{aligned}$$

Eigenvalues

$$\lambda_t = 1 - \kappa - \gamma$$

$$\lambda_r = 1 - \kappa + \gamma$$



# Critical lines and caustics

---

The inverse of the determinant Jacobian measures the magnification:

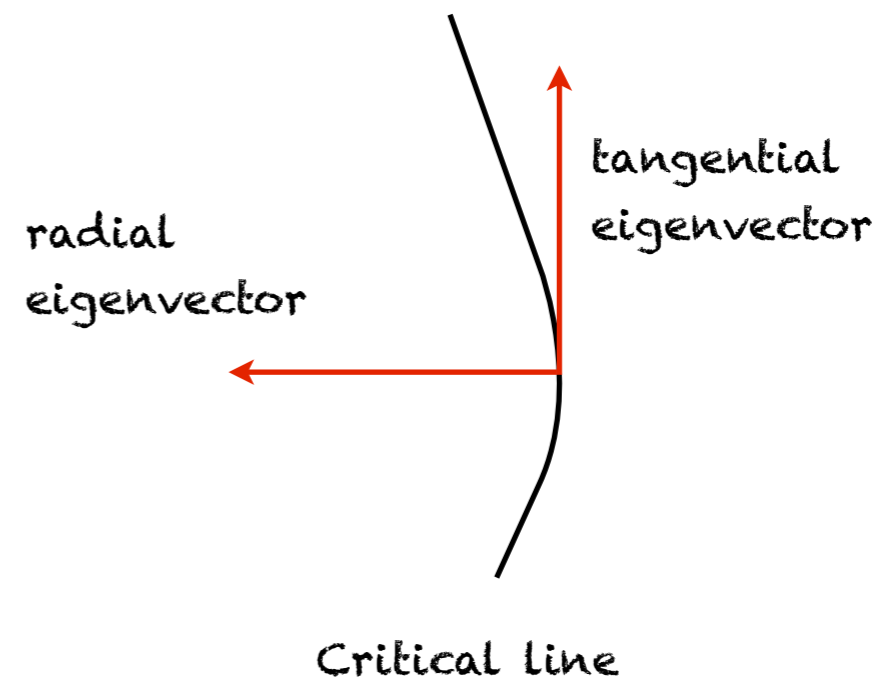
$$\frac{\delta\theta^2}{\delta\beta^2} = \det \mathcal{M} = \frac{1}{\det \mathcal{A}}$$

The magnification diverges where the eigenvalues of  $A$  vanish:

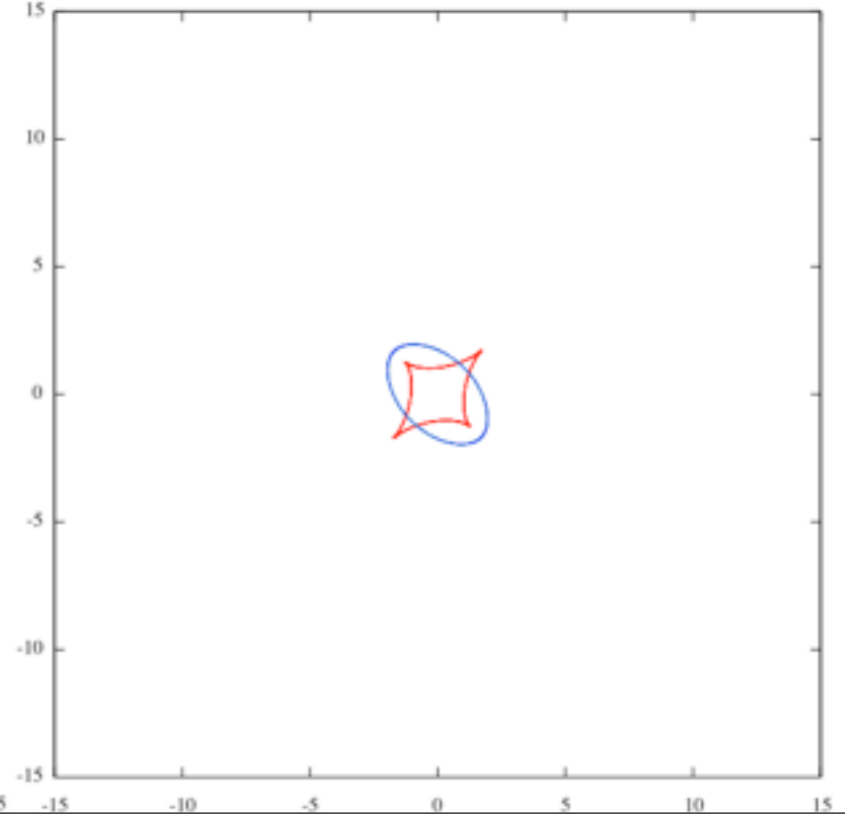
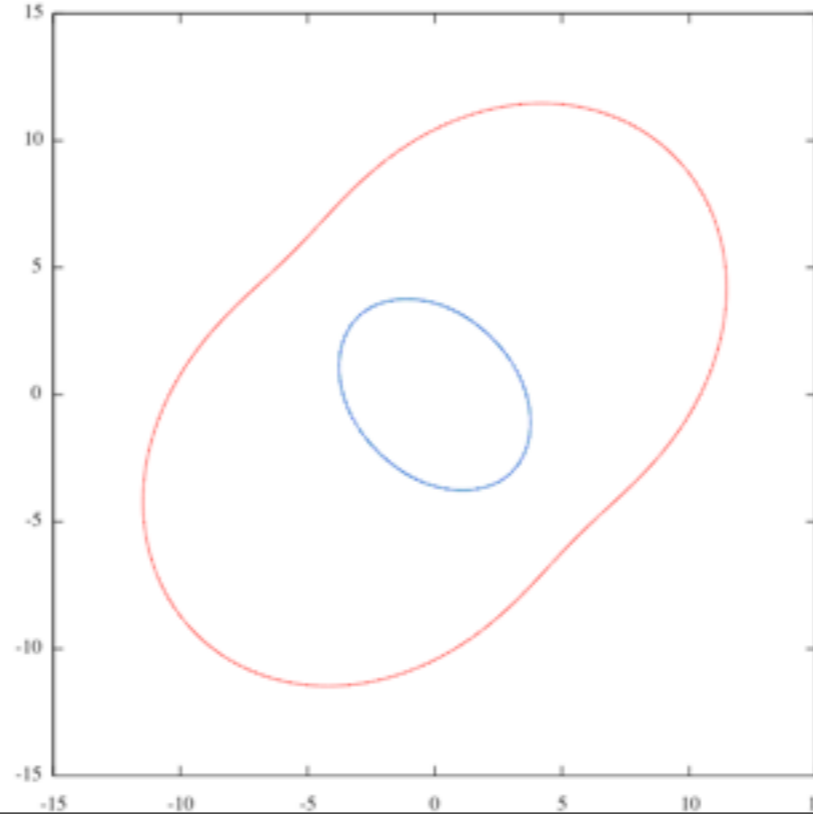
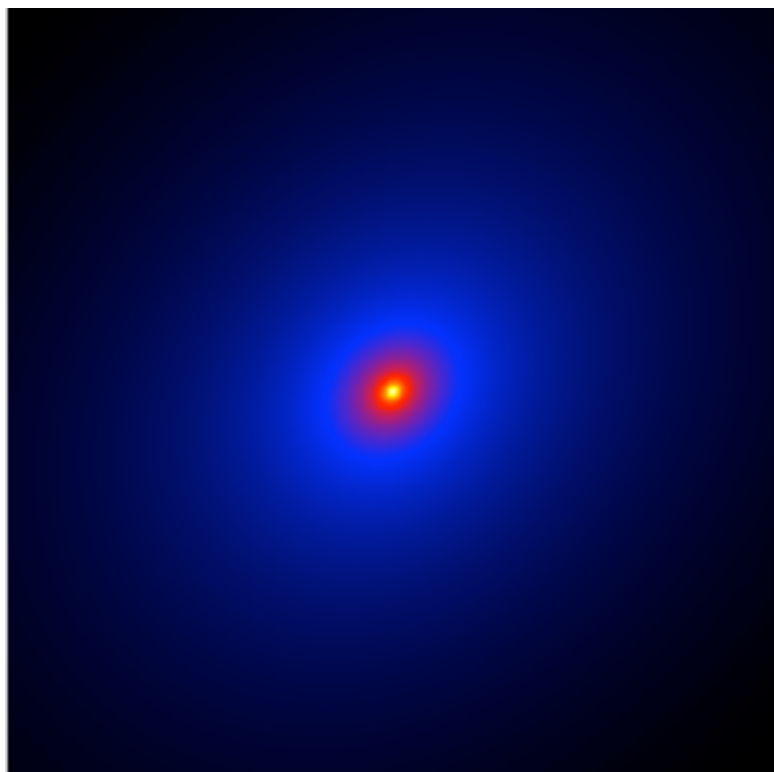
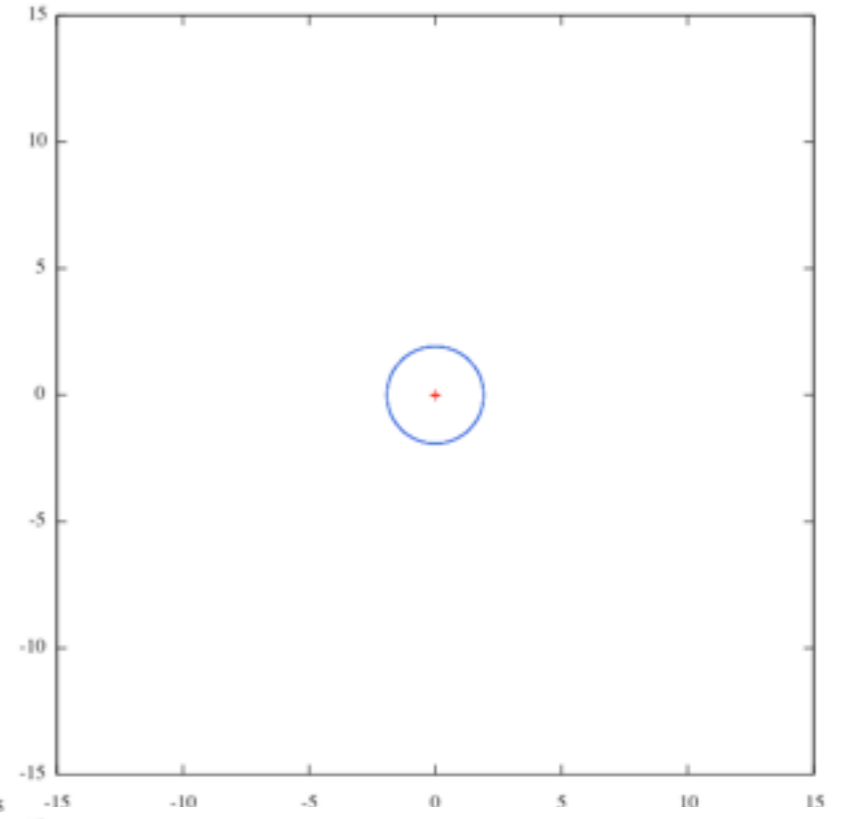
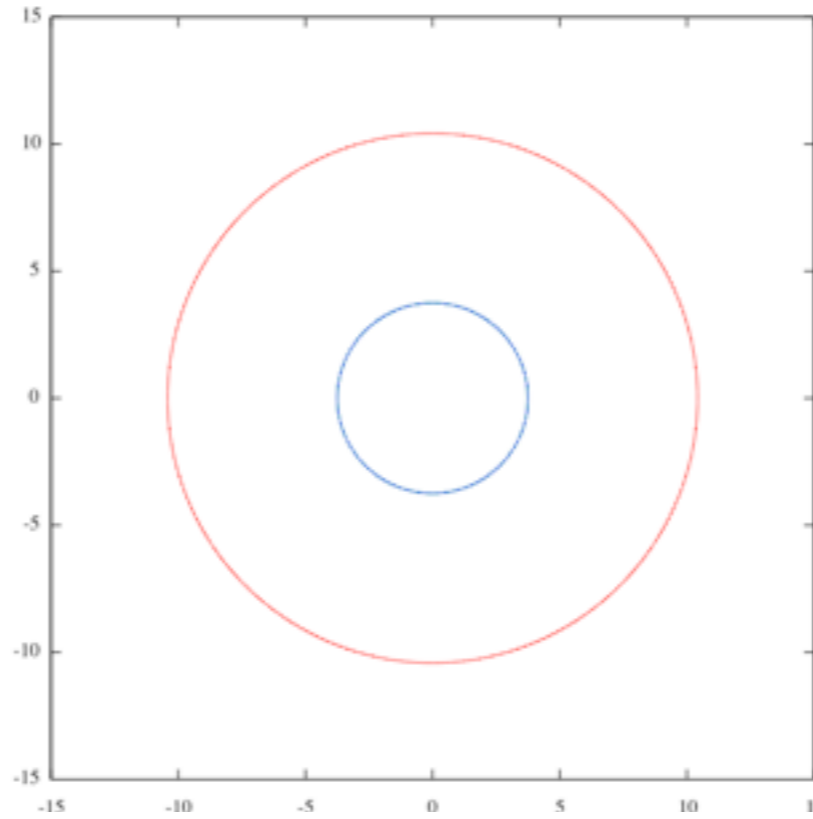
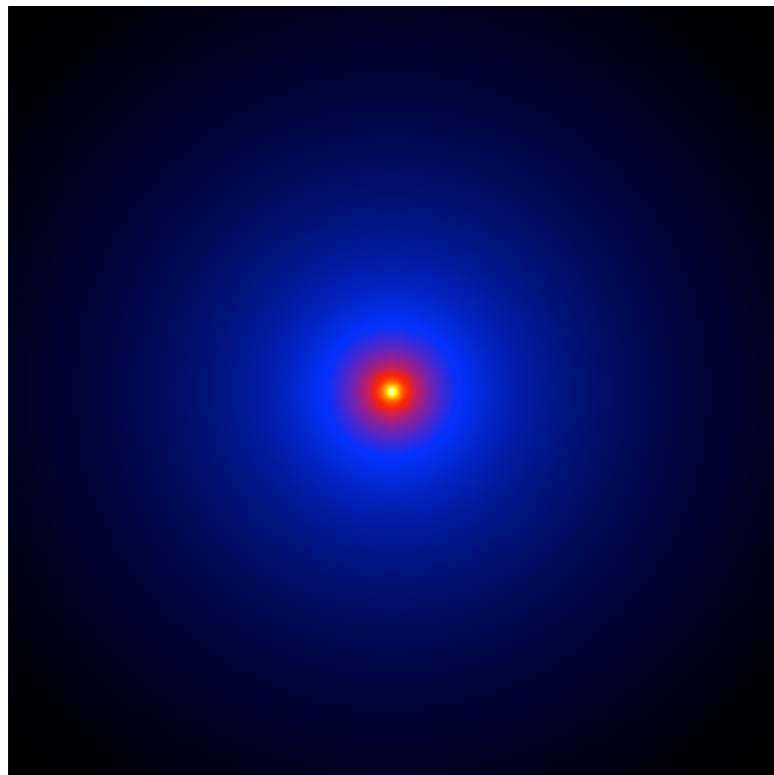
$$\begin{aligned}\lambda_t &= 1 - \kappa - \gamma \\ \lambda_r &= 1 - \kappa + \gamma \\ \Rightarrow \det A &= 0\end{aligned}$$

These two conditions define the **critical lines**

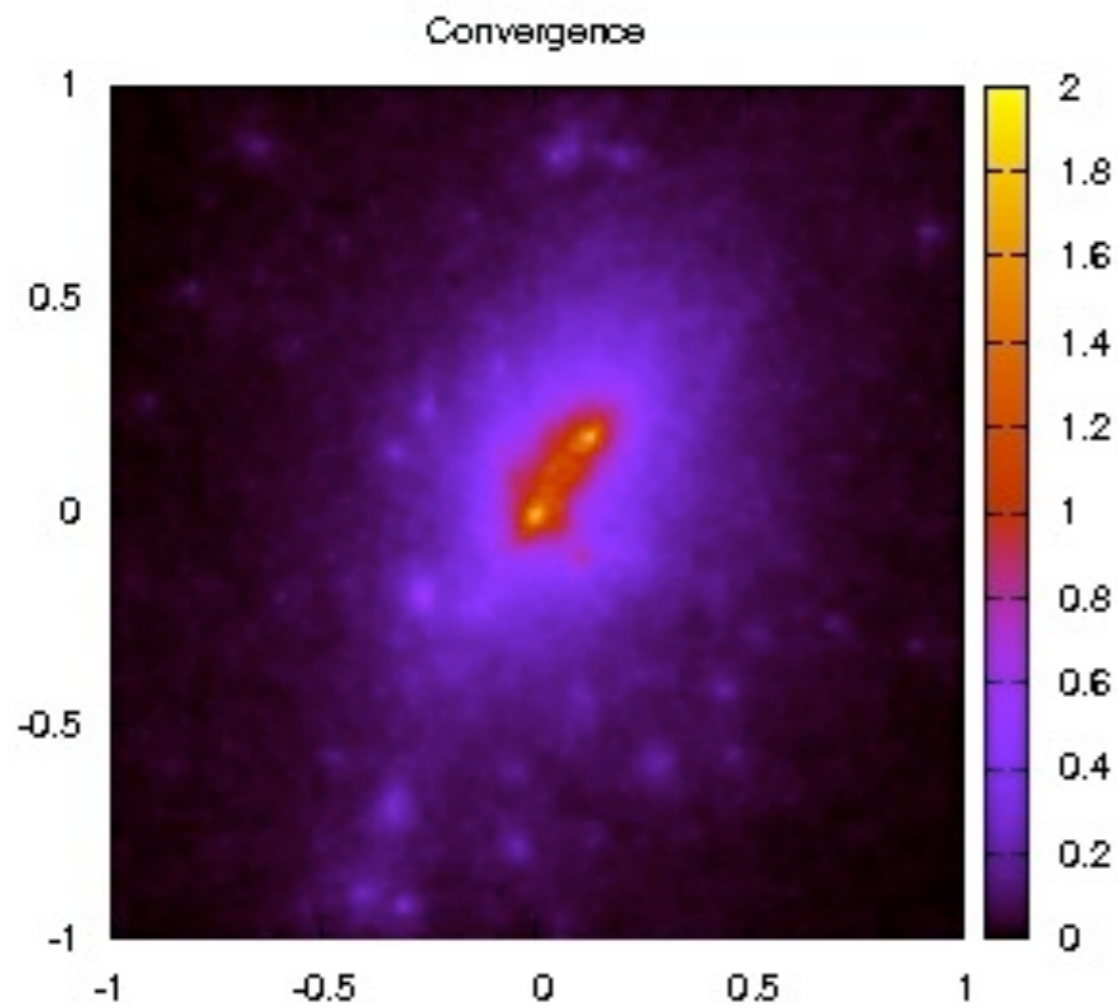
These are lines on the lens plane which are mapped on the **caustics** on the source plane



# Examples



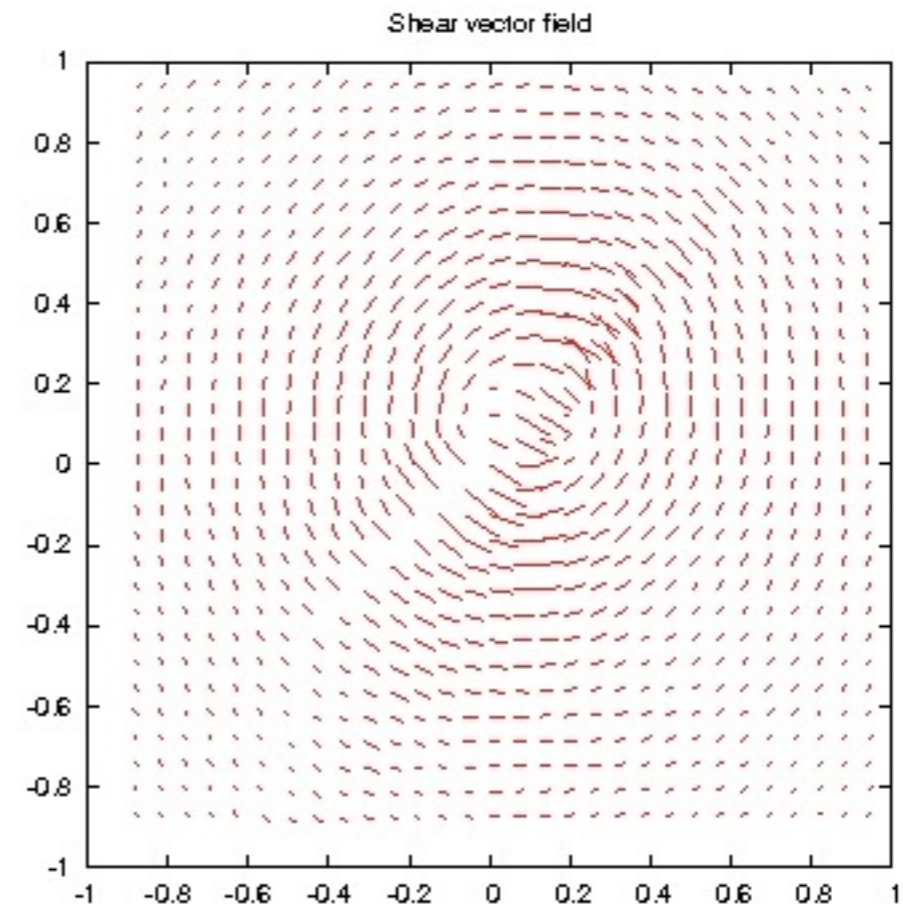
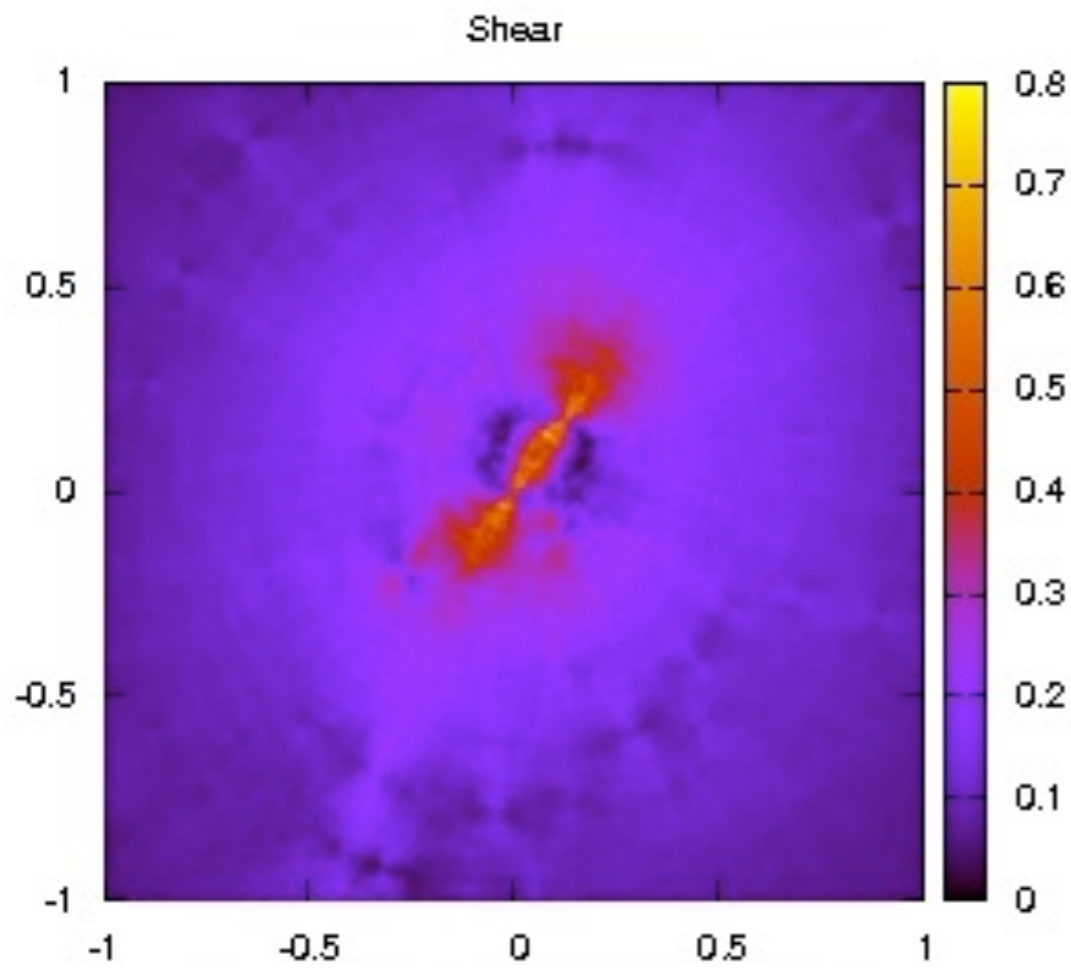
# Convergence



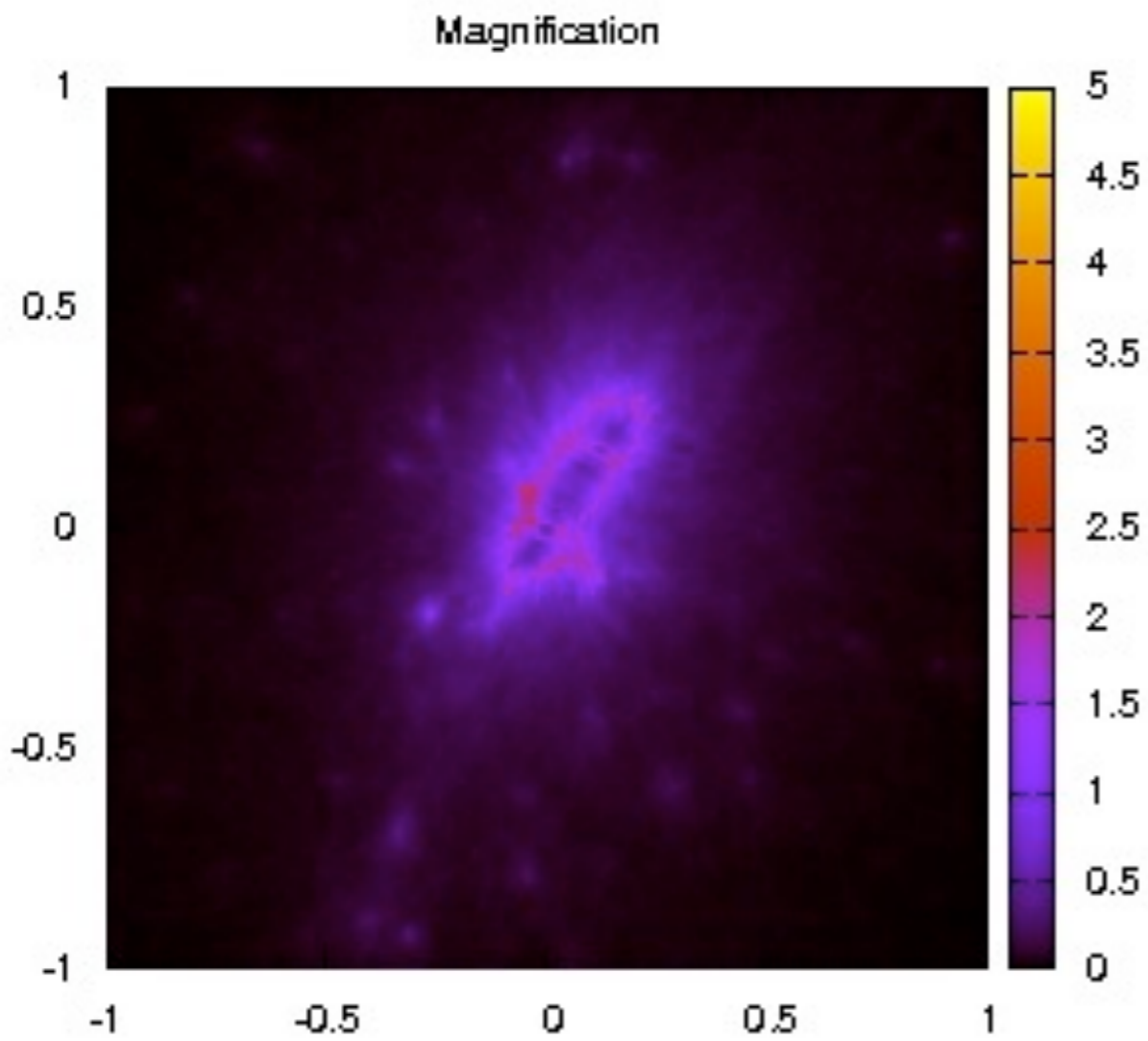
$$\kappa(\vec{x}) \equiv \frac{\Sigma(\vec{x})}{\Sigma_{\text{cr}}} \quad \text{with} \quad \Sigma_{\text{cr}} = \frac{c^2}{4\pi G} \frac{D_S}{D_L D_{LS}}$$

# Shear

$$\begin{aligned}\gamma_1(\vec{x}) &= \frac{1}{2}(\Psi_{11} - \Psi_{22}) \\ \gamma_2(\vec{x}) &= \Psi_{12} = \Psi_{21},\end{aligned}$$



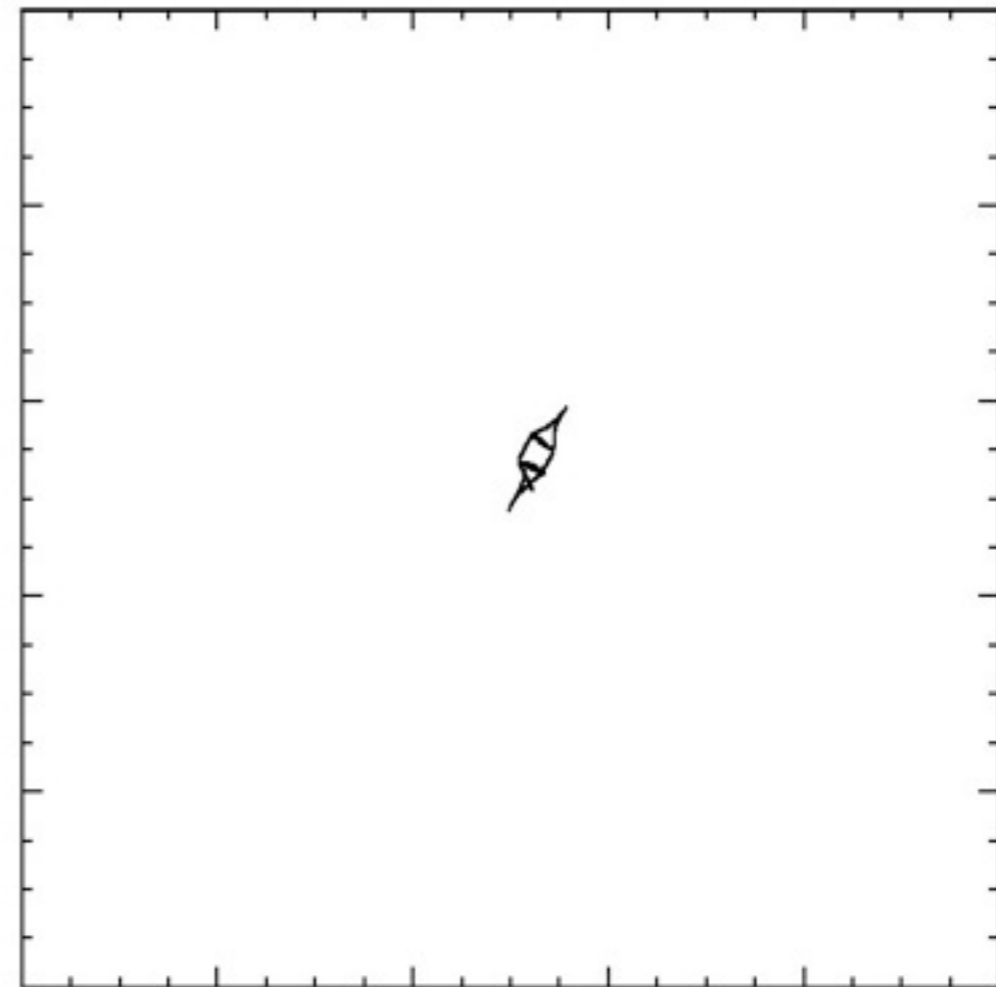
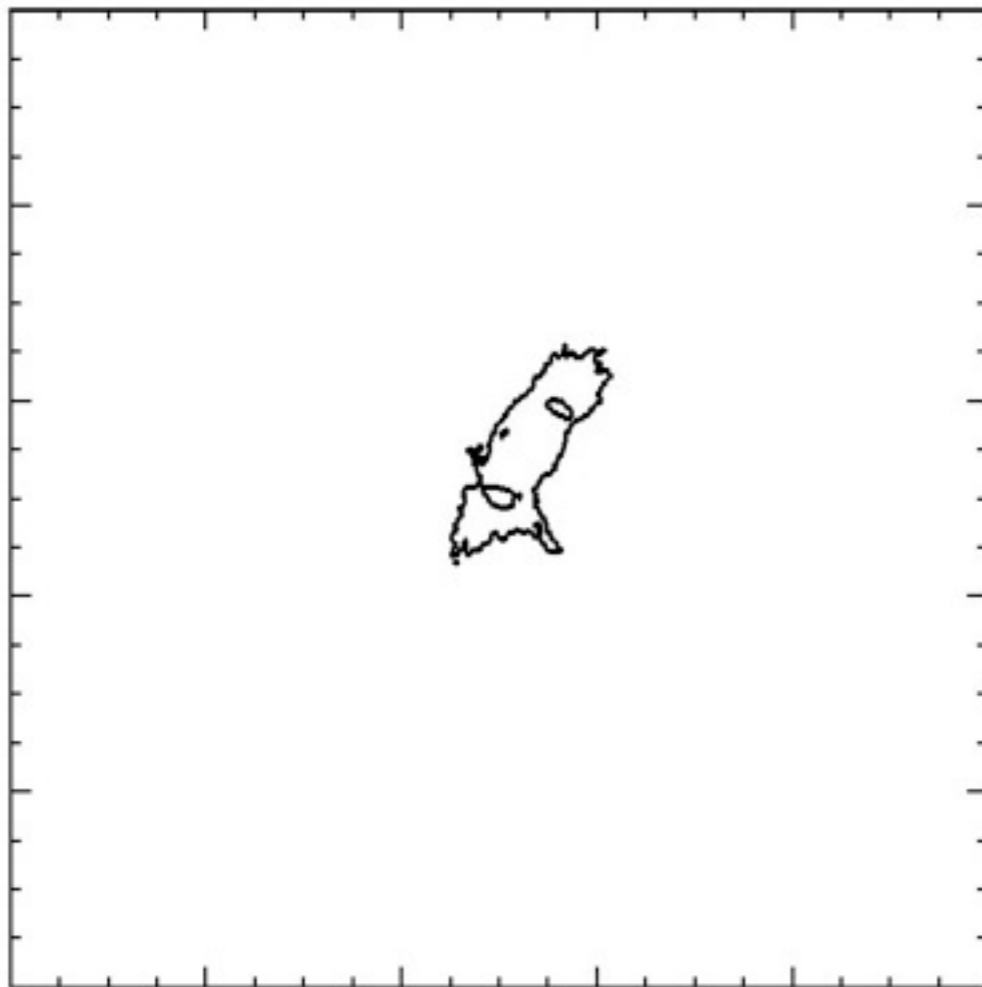
# Magnification



$$\mu \equiv \det M = \frac{1}{\det A} = \frac{1}{(1 - \kappa)^2 - \gamma^2}$$



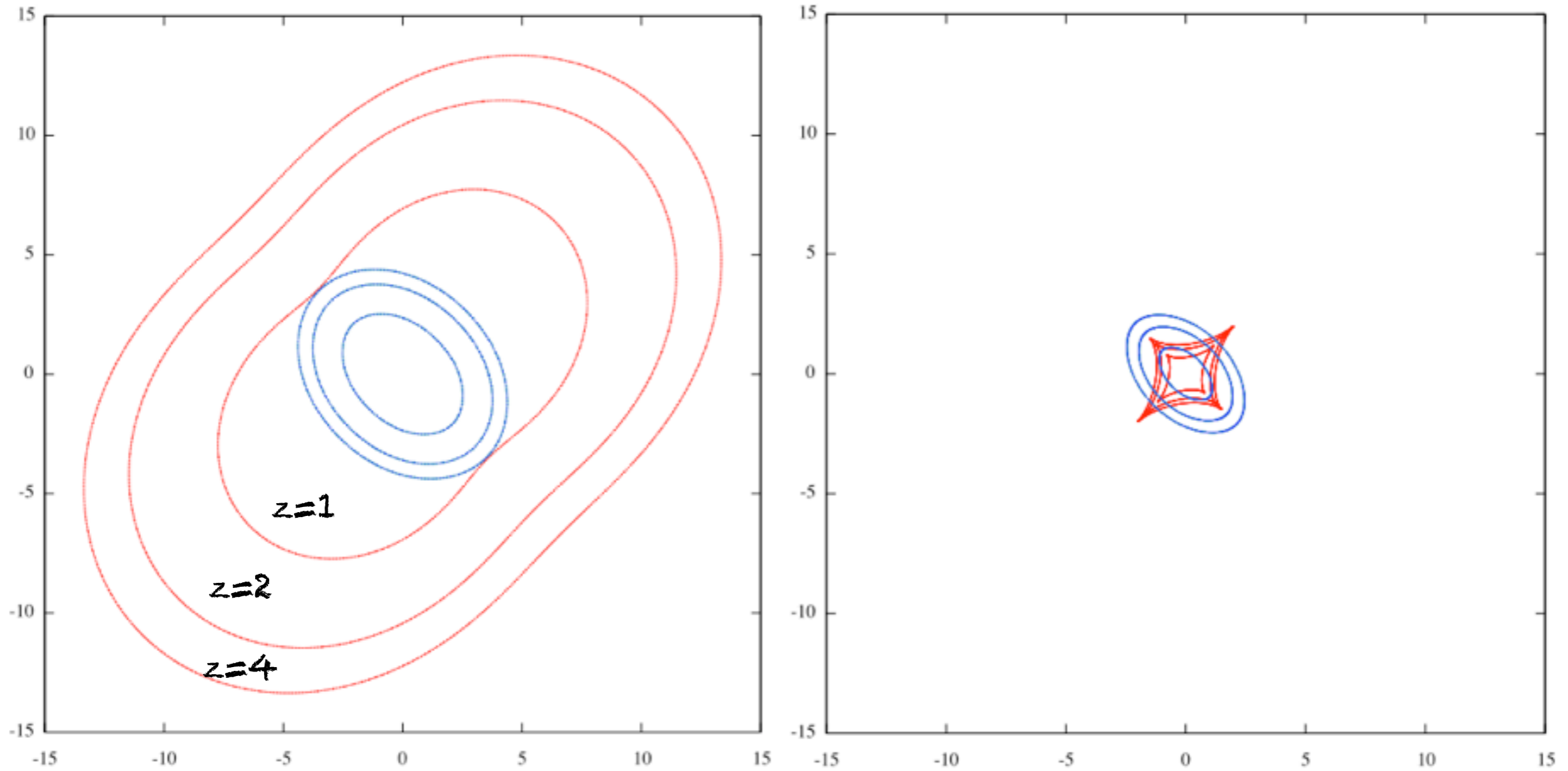
# Critical lines and caustics



$$\begin{aligned}\mu_t &= \frac{1}{\lambda_t} = \frac{1}{1 - \kappa - \gamma} \\ \mu_r &= \frac{1}{\lambda_r} = \frac{1}{1 - \kappa + \gamma}\end{aligned}$$

# CL/CA vs source redshift

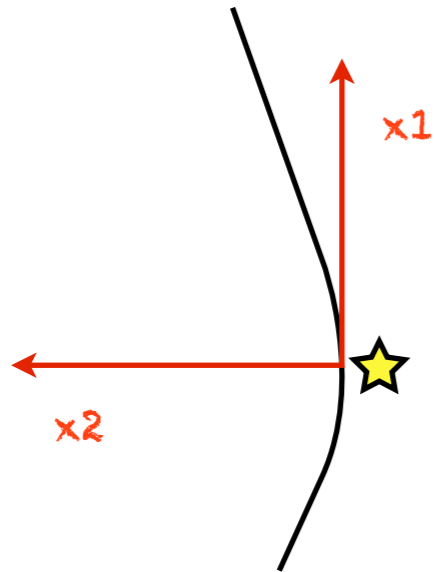
---



$$D = \frac{D_d D_{ds}}{D_s}$$

# Tangential and radial distortions

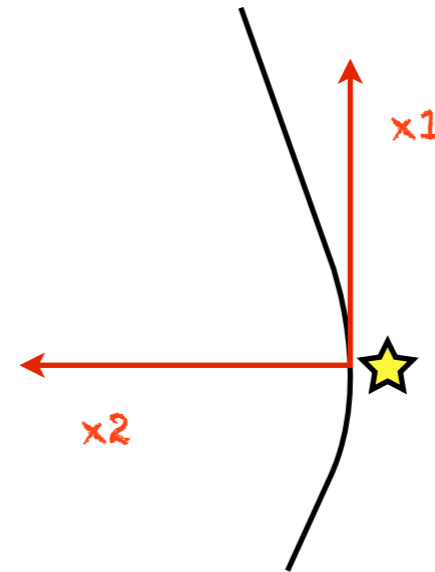
---



Tangential  
Critical Line

$$\lambda_t = 1 - \kappa - \gamma = \delta \ll 1$$

$$A(0, x_c) = \begin{pmatrix} \delta & 0 \\ 0 & 1 - \kappa + \gamma \end{pmatrix}$$



Radial  
Critical Line

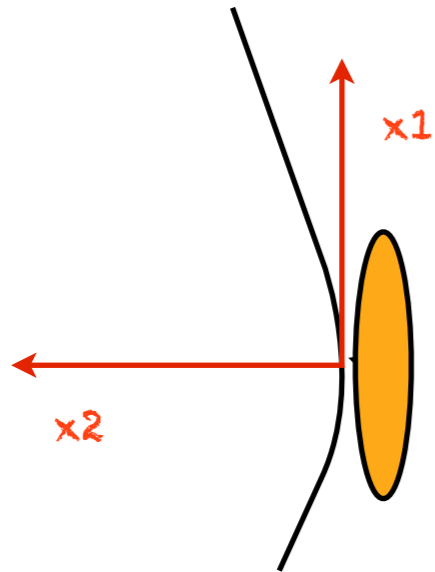
$$\lambda_t = 1 - \kappa + \gamma = \delta \ll 1$$

$$A(0, x_c) = \begin{pmatrix} 1 - \kappa - \gamma & 0 \\ 0 & \delta \end{pmatrix}$$

If the source is circular, how is its elliptical image oriented?

# Tangential and radial distortions

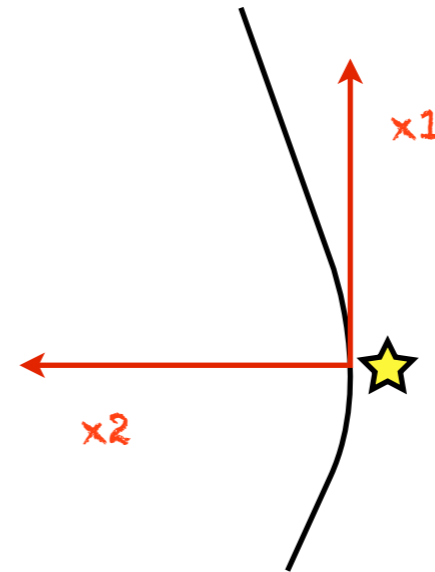
---



Tangential  
Critical Line

$$\lambda_t = 1 - \kappa - \gamma = \delta \ll 1$$

$$A(0, x_c) = \begin{pmatrix} \delta & 0 \\ 0 & 1 - \kappa + \gamma \end{pmatrix}$$



Radial  
Critical Line

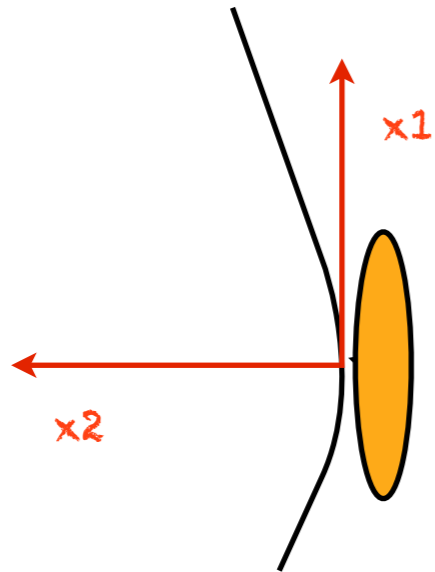
$$\lambda_t = 1 - \kappa + \gamma = \delta \ll 1$$

$$A(0, x_c) = \begin{pmatrix} 1 - \kappa - \gamma & 0 \\ 0 & \delta \end{pmatrix}$$

If the source is circular, how is its elliptical image oriented?

# Tangential and radial distortions

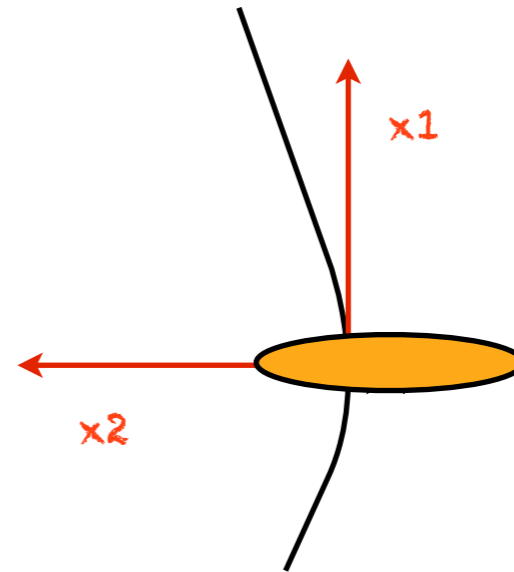
---



Tangential  
Critical Line

$$\lambda_t = 1 - \kappa - \gamma = \delta \ll 1$$

$$A(0, x_c) = \begin{pmatrix} \delta & 0 \\ 0 & 1 - \kappa + \gamma \end{pmatrix}$$



Radial  
Critical Line

$$\lambda_t = 1 - \kappa + \gamma = \delta \ll 1$$

$$A(0, x_c) = \begin{pmatrix} 1 - \kappa - \gamma & 0 \\ 0 & \delta \end{pmatrix}$$

If the source is circular, how is its elliptical image oriented?

# Second order lensing

$$y_i \simeq \frac{\partial y_i}{\partial x_j} x_j + \frac{1}{2} \frac{\partial^2 y_i}{\partial x_j \partial x_k} x_j x_k$$

$$D_{ijk} = \frac{\partial^2 y_i}{\partial x_j \partial x_k} = \frac{\partial A_{ij}}{\partial x_k}$$

$$y_i \simeq A_{ij} x_j + \frac{1}{2} D_{ijk} x_j x_k$$

$$D_{ij1} = \begin{pmatrix} -2\gamma_{1,1} - \gamma_{2,2} & -\gamma_{2,1} \\ -\gamma_{2,1} & -\gamma_{2,2} \end{pmatrix}$$

$$D_{ij2} = \begin{pmatrix} -\gamma_{2,1} & -\gamma_{2,2} \\ -\gamma_{2,2} & 2\gamma_{1,2} - \gamma_{2,1} \end{pmatrix}$$

$$F = F_1 + iF_2 = (\gamma_{1,1} + \gamma_{2,2}) + i(\gamma_{2,1} - \gamma_{1,2})$$

First flexion

$$\gamma_{1,1} = \frac{1}{2}(\Psi_{111} - \Psi_{221})$$

$$\gamma_{2,2} = \Psi_{122}$$

$$\gamma_{2,1} = \Psi_{121}$$

$$\gamma_{1,2} = \frac{1}{2}(\Psi_{112} - \Psi_{222})$$

$$G = G_1 + iG_2 = (\gamma_{1,1} - \gamma_{2,2}) + i(\gamma_{2,1} + \gamma_{1,2})$$

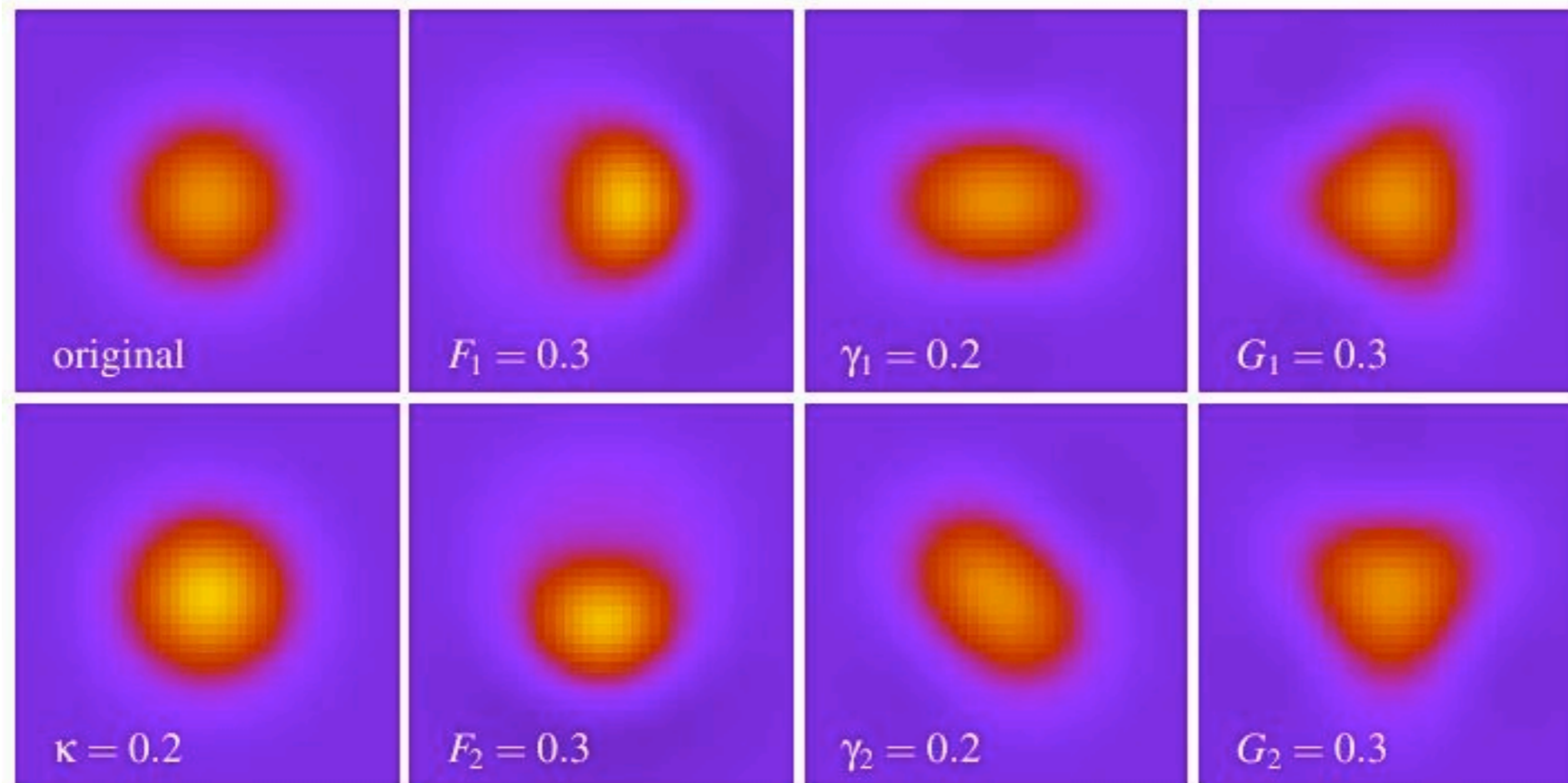
Second flexion

$$F_1 = \frac{1}{2}(\Psi_{111} - \Psi_{221}) + \Psi_{122} = \frac{1}{2}(\Psi_{111} + \Psi_{221}) = \frac{\partial \kappa}{\partial x_1}$$

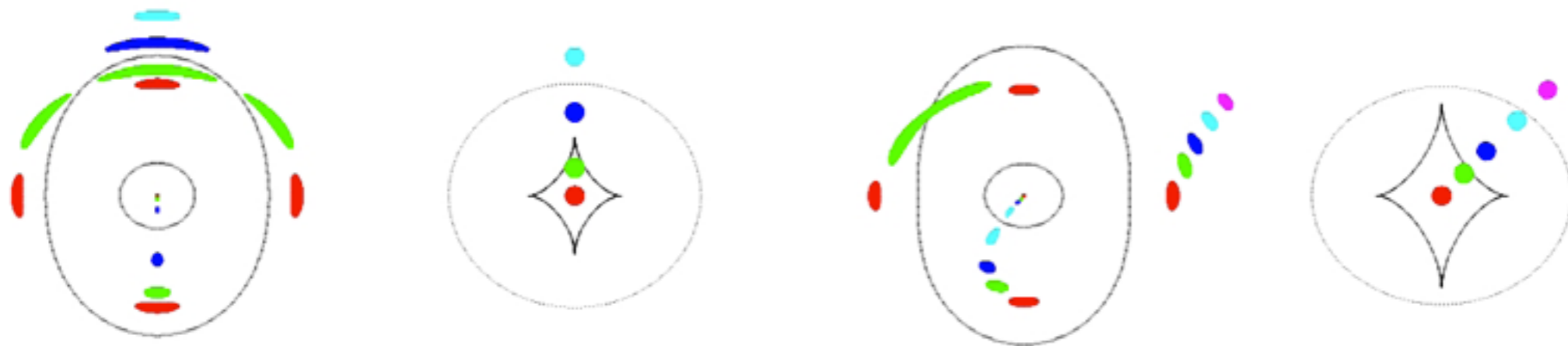
$$F_2 = \frac{1}{2}(\Psi_{112} - \Psi_{222}) + \Psi_{121} = \frac{1}{2}(\Psi_{112} + \Psi_{222}) = \frac{\partial \kappa}{\partial x_2}$$

$$\vec{F} = \vec{\nabla} \kappa$$

# Second order lensing



# Image configurations



Note that multiple images exist only if the critical lines and the caustics exist!  
This condition defines a "strong" lens.



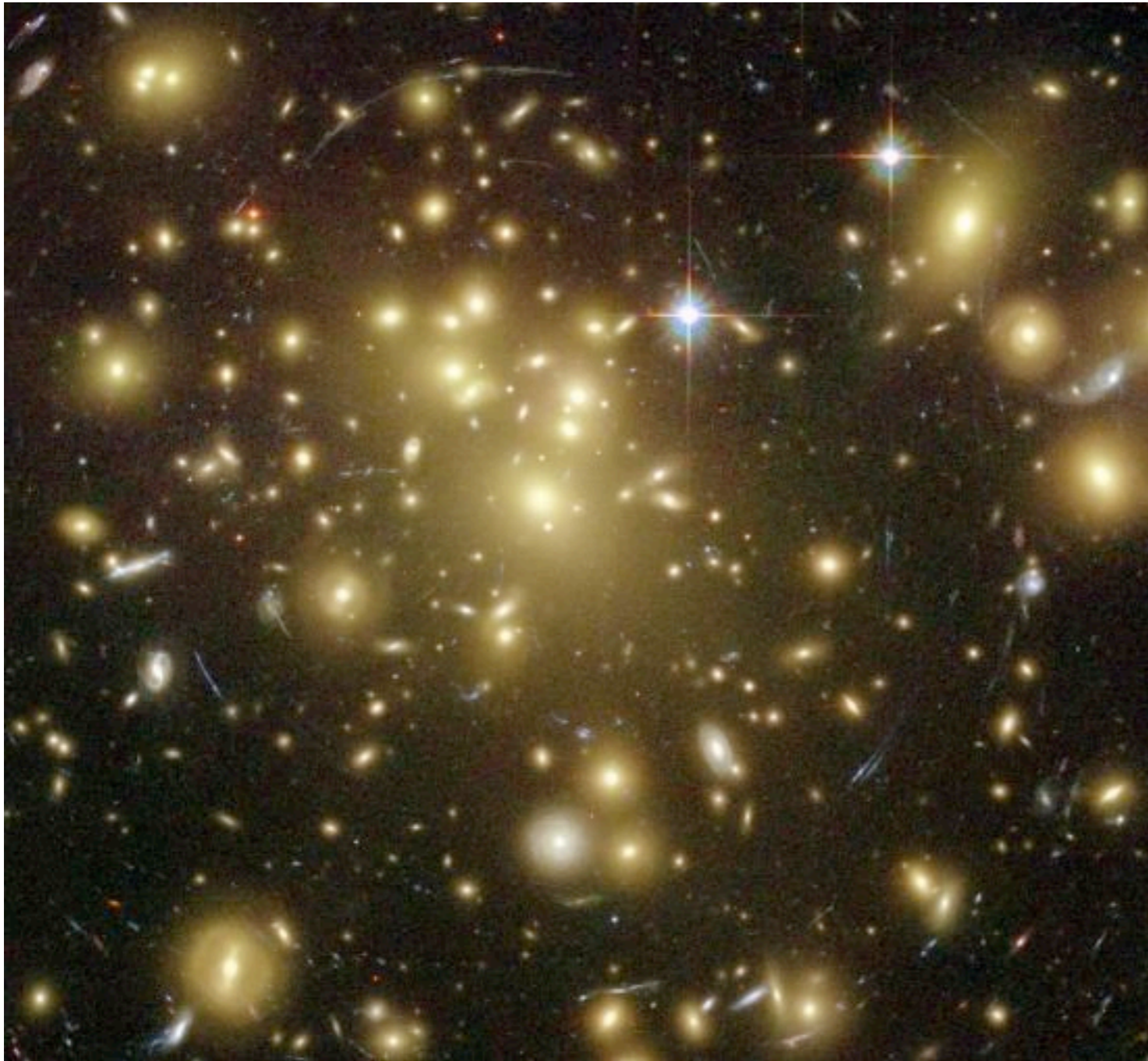
# Conclusions

From the fact that masses perturb the space-time, we expect:

1. deflections (displacements)
2. increased multiplicity
3. time delays
4. distortions (radial, tangential)

# Now real observations...

---



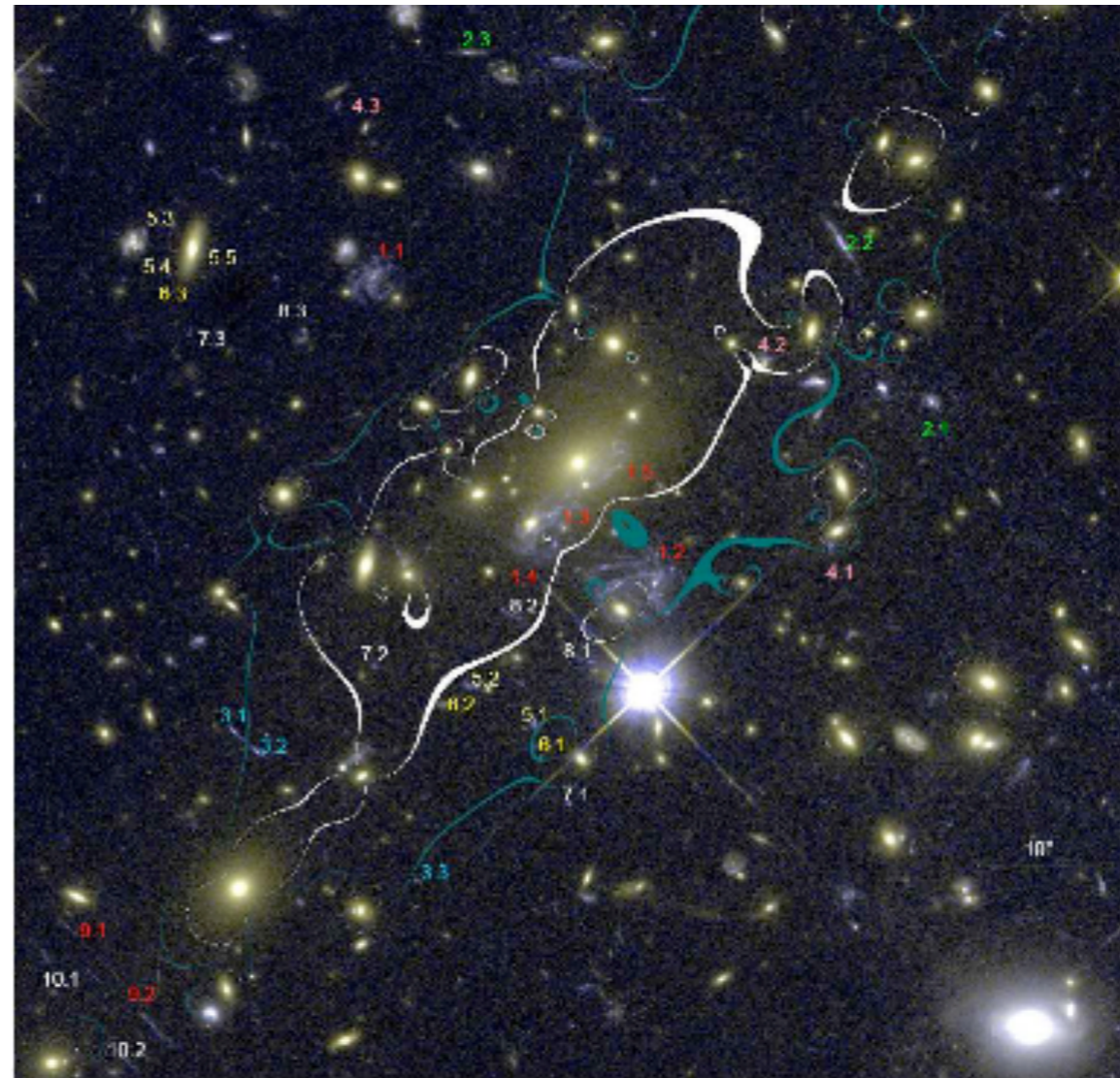
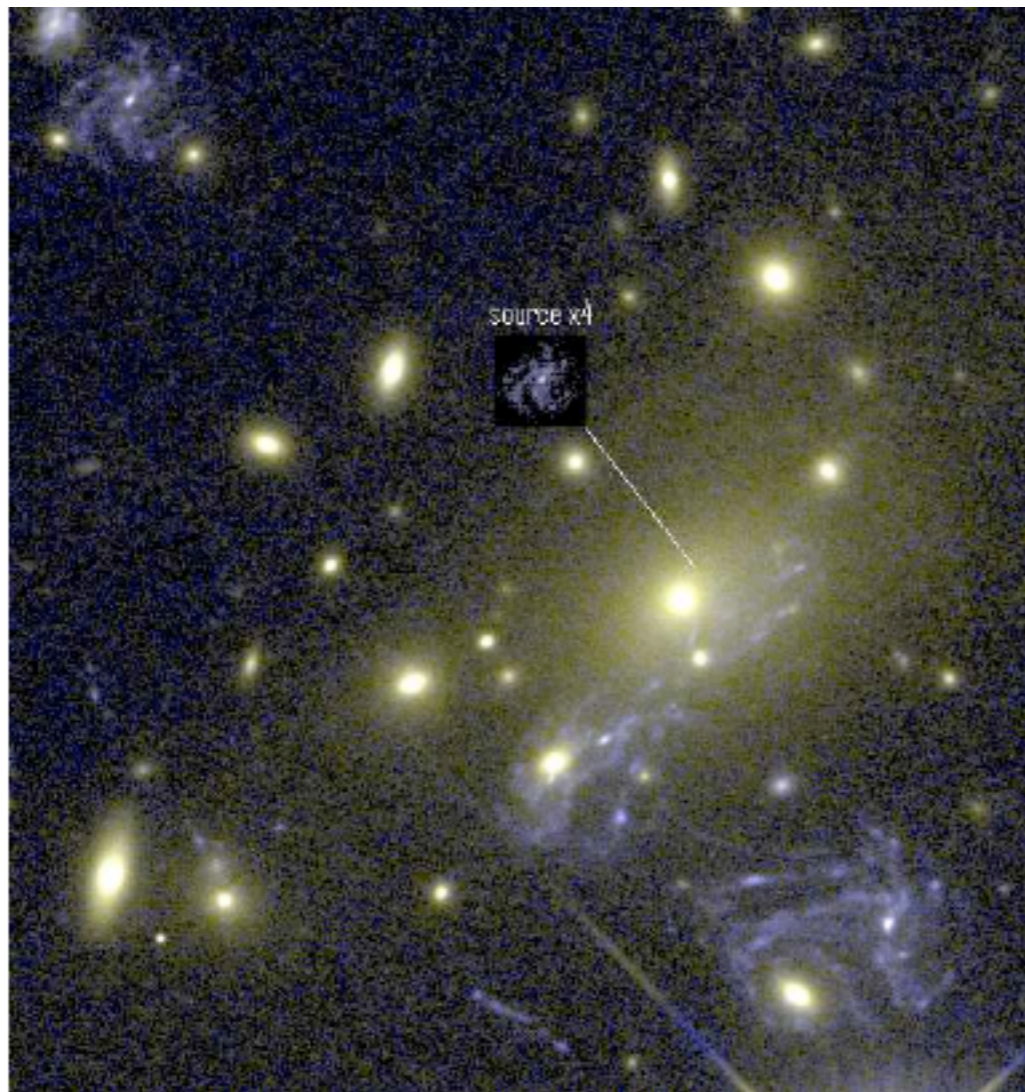
# Now real observations...

---



# Now real observations...

---



MACS J1149.5+2223

# Now real observations...

---

